# **Computer Science**

## **Field and Specializations description**

Studying Computer Science provides graduates solid fundamentals in mathematics, physics, electronics and metrology, information theory, English and selected law aspects. However, the main focus is on general education in methods and techniques of programming – especially design and object programming, database systems, computer networks, operating systems including UNIX, Windows NT (Windows 200x), computer architecture, design and implementation of computer systems. Additionally, the graduate gains the knowledge of design and use of intelligent systems.

## **Specialization: Computer systems and networks**

Additional abilities in computer systems and networks include advanced problems of wide and local area networks. Students learn administration of network operating system Novell NetWare, problems of local and wide area networks design, procedures of access to public networks in Poland. A substantial element of teaching are also issues of data transmission and network security. Finally, the education is enriched with information on application design, especially databases, system control and experiment systems.

## **Specialization: Internet and multimedia systems**

Abilities in Internet techniques include mainly hypertext and dynamic WWW services programming with database access in wide area networks. Moreover, graduates learn about computer graphics systems. The overall education is complemented with knowledge on Internet applications, e-commerce, warehouses, law and social aspects of Internet. The graduate of Internet and multimedia systems specialization is not only a programmer of designer of Web pages. His knowledge includes also elements of wide and local networks design, exchange of information in Internet, graphics composition.

## **Specialization: Computer graphics**

Additional abilities in computer graphics include – besides theoretical aspects of computer graphics and multimedia systems – the capability to use of advanced graphics 2D and 3D systems and graphical design. The specialization program includes also subjects of art (plastic composition), modern multimedia systems (modeling, animation, video assembly, multimedia presentation), advanced vector and raster graphics. Students gain a lot of practical abilities during many hours of laboratories equipped with adequate hardware and graphics software.

## **Specialization: Information Systems in Management**

Additional abilities in information systems in management – besides basic knowledge of computer science applications – the capability to use computer systems in management and production. A solid experience in economics allows modelling of a bussines processes. After graduate one can find a job in distribution and management departments of software systems, in IT departments, analitical departments, as project managers in IT fields.

## **Admission requirements**

The minimum requirement for admission to the degree program is the secondary school graduation certificate or an equivalent foreign document confirmed by the Polish education authorities. During the admission procedure the results in mathematics, English and one of the selected subjects: Polish, physics (physics and astronomy) or computer science from that certificate are taken into account.

## **Final examination**

The diploma examination is an oral examination. During the examination the student should demonstrate a general understanding of field/specialization and the knowledge related to the dissertation.

The rules determining the final result of the studies are described in The Rules of Study at The Witelon University of Applied Sciences in Legnica. The final result is the sum of: 0,6 of the arithmetical mean of all the grades achieved during the study, 0,2 of the grade for the diploma thesis and 0,2 of the grade for the final exam.

## **Examination and assessment regulations**

General examination and assessment regulations are described in detail in The Rules of Study at The Witelon University of Applied Sciences in Legnica. Assessment methods of individual courses are given in the programs of these courses.

## **ECTS departmental coordinator**

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#### Year I

In	Course nome	Hours	S	eme	ester	1			S	Seme	ster	2			Form of credit
Lр.	Course name		lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	
		Subject	s of g	ener	al ea	lucc	itio	п							
1	Humanistic subject to choose	60	30					2	30					2	Grade
			Basic	sub	jects										
2	Mathematical analysis and linear algebra	60	30	30				5							Exam
3	Physics for engineers	60	30		30			5							Grade
4	Introduction to technique	30	30					5							Grade
5	Discrete mathematics	60							30	30				5	Exam
6	Electronics and metrology - basic principles	60							30	30				6	Exam
			Main	subj	jects										
7	Fundamentals of law in informatics	45	30	15				2							Grade
8	Law aspects of IT market	45							30	15				2	Grade
9	Introduction to Computer Engineering	60	30	30				5							Exam
10	Fundamentals of programming I	60	30		30			6							Grade
11	Fundamentals of programming II	60							30		30			6	Grade
12	Algorithms and data structures	60							30		30			6	Exam
13	Fundamentals of computer graphics	30							15		15			3	Grade
	<b>Overall hours/ECTS credits</b>		210	75	60	0	0	30	195	75	75	0	0	30	
	<b>Overall hours in semester (year)</b>	690		34	45					34	45				

Industrial Safety – I semester 4h Library training - I semester 4h Stationary

## Year II

Lp.	Course name	Hours		Sem	estr 3	3				Sen	nestr	4			Form of credit
			lc	c	1	p	s	ECTS	lc	c	1	р	S	ECTS	
	Subj	ects of g	enera	l edu	icatio	п									
1	Physical education	60		30				0		30				0	Credit
2	English language	60		30				1		30				1	Grade
		Basic	c subj	ects											
3	Fundamentals of probabilistic and statistics methods	60	30	30				6							Exam
4	Fundamentals of information theory	30	30					2							Grade
		Mair	ı subje	ects											
5	Object-oriented design and programming	90	30		30			5	15		15			4	Grade
6	Computer Networks	90	30		30			5	30					5	G,E
7	Databases	60	30		30			6							Grade
8	Computer architecture	60	30		30			5							Exam
9	Operating Systems	60							30		30			5	Exam
10	Practice	200												0	Credit
	S	Subjects.	for sp	ecia	lity										
11	Designing of the database systems	60							30			30		5	Exam
12	Visual programming	45							15		30			4	Grade
13	System Techniques Basics	60							30		30			4	Grade
14	Computer management systems	30							30					2	Grade
	Overall hours/ECTS credits		180	90	120	0	0	30	180	60	105	30	0	30	
	Overall hours in semester (year)	tredits 180 90 120 0 0 30   (year) 765 390								375					

## Stationary

## Year III

Lp.	Course name	Hours		Sen	nestı	• 5				Se	mes	tr 6			Form of credit
			lc	c	1	р	s	ECTS	lc	c	1	р	S	ECTS	
	Su	bjects o	f gene	eral e	educ	ation	ı		-						
1	English language	60		30				1		30				2	G,E
		M	ain su	bjec	ts										
2	Designing and implementing information systems	60	30					2					30	2	Grade
3	Microprocessor techniques and embeded systems	45	30		15			3							Grade
4	Security of information systems	75							30			15	30	5	Exam
5	Methods of artificial intelligence	90	30		30			4					30	3	E,G
6	Practice	200													Credit
		Subjec	ets for	spec	cialit	y									
7	Mobile systems	45	15			30		3							Grade
8	UNIX administration	30			30			2							Grade
9	Administration of Windows Server	30									30			2	Grade
10	Selected Aspects of Computer Networks	60	30				30	6							Exam
11	Foundation of Computer Simulation	60							30		30			5	Exam
12	Diploma seminar	45					15	2					30	2	Grade
13	Monographic A	60	30				30	5							Grade
14	Monographic B	60							30				30	5	Grade
15	Diploma thesis							2						4	Grade
	Overall hours/ECTS credits		165	30	75	30	75	30	90	30	60	15	150	30	
	Overall hours in semester (year)	720			375						345	;			

## Year IV

I.e.	Course nome	Hours		Se	mest	r 7			Form of credit
Lp.	Course name		lc	c	1	р	s	ECTS	
	Subjects	for spe	cialii	ty					
1	Diploma seminar	30					30	2	Grade
2	Team Project	30			30			7	Grade
3	Computer systems and networks design	30			30			7	Grade
4	Monographic C	60	30				30	5	Grade
5	Diploma thesis							9	Grade
	<b>Overall hours/ECTS credits</b>		30	0	60	0	60	30	
	Overall hours in semester	150			150				

## Non-stationary

#### Year I

No.	Course name	Hours	S	Seme	ster	1			S	Seme	ster	2			Form of credit
			lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	
		Subjects	s of ge	enera	ıl edi	ıcat	tion	!							
1	Humanistic subject to choose	60	30					2	30					2	grade
		-	Basic	subj	ects										
2	Mathematical analysis and linear algebra	60	36	24				5							exam
3	Physics for engineers	48	24		24			5							grade
4	Introduction to technique	24	24					5							grade
5	Discrete mathematics	60							36	24				5	exam
6	Electronics and metrology - basic principles	48							24	24				6	exam
			Main	subj	ects										
7	Fundamentals of law in informatics	24	12	12				2							grade
8	Law aspects of IT market	24							12	12				2	grade
9	Introduction to Computer Engineering	24	12	12				5							exam
10	Fundamentals of programming I	48	24		24			6							grade
11	Fundamentals of programming II	48							24		24			6	grade
12	Algorithms and data structures	48							24		24			6	exam
13	Fundamentals of computer graphics	24							12		12			3	grade
	Overall hours/ECTS credits		162	48	48	0	0	30	162	60	60	0	0	30	
	<b>Overall hours in semester (year)</b>	540		2	58					2	82				

No.	Course name	Hours	S	Seme	ster	3				Sem	ester	: 4			Form of
1.01			lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	credit
	Subject	ts of gen	neral e	educe	ition	!									
1	English language	36		18				1		18				1	grade
		Basic s	ubjeci	ts											
2	Fundamentals of probabilistic and statistics methods	60	36	24				6							exam
3	Fundamentals of information theory	12	12					2							grade
		Main s	ubject	ts											
4	Object-oriented design and programming	48	12		12			5	12		12			4	grade
5	Computer Networks	72	12		36			5	24					5	G,E
6	Databases	36	24		12			6							exam
7	Computer architecture	48	24		24			5							exam
8	Operating Systems	48							24		24			5	exam
9	Practice	200												0	grade
	Sul	bjects fo	r spec	riality	v										
10	Designing of the database systems	36							24			12		5	exam
11	Visual programming	24							12		12			4	grade
12	System Techniques Basics	36							24		12			4	grade
13	Computer management systems	12							12					2	grade
	Overall hours/ECTS credits		120	42	84	0	0	30	132	18	60	12	0	30	
	Overall hours in semester (year)	468		24	46					2	222				

## Non-stationary

## Year III

Lp.	Course name	Hours		Sen	ıeste	r 5				Se	mest	er 6			Form of
-r ·			lc	c	1	р	s	ECTS	lc	с	1	р	s	ECTS	credit
	S	Subjects	of ger	ıeral	edu	catio	п								
1	English language	36		18				1		18				2	G,E
		Λ	1ain s	ubje	cts										
2	Designing and implementing information systems	48	24					2					24	2	grade
3	Microprocessor techniques and embeded systems	24	12		12			3							grade
4	Security of information systems	60							24			12	24	6	exam
5	Methods of artificial intelligence	48	12		12			4					24	3	E, G
6	Practice	200													grade
		Subje	ects fo	r spe	eciali	ity									
7	Mobile systems	24	12			12		3							grade
8	UNIX administration	24			24			2							grade
9	Administration of Windows Server	24									24			1	grade
10	Selected Aspects of Computer Networks	48	24				24	6							exam
11	Foundation of Computer Simulation	48							24		24			5	exam
12	Diploma seminar	36					12	2					24	2	grade
13	Monographic A	36	24				12	5							grade
14	Monographic B	36							24				12	5	grade
15	Diploma thesis	0						2						4	grade
	<b>Overall hours/ECTS credits</b>		108	18	48	12	48	30	72	18	48	12	108	30	
	<b>Overall hours in semester (year)</b>	492			234						258	8			

## Year IV

No	Course nome	Hours		Sei	nest	er 7			Form of
INO.	Course name		lc	c	1	р	s	ECTS	credit
	Subjects for	• special	ity						
1	Diploma seminar	24					24	2	grade
2	Team Project	24			24			7	grade
3	Computer systems and networks design	24			24			7	grade
4	Monographic C	36	24				12	5	grade
5	Diploma thesis	0						9	grade
	<b>Overall hours/ECTS credits</b>		24	0	48	0	36	30	
	<b>Overall hours in semester</b>	108			108				

#### Stationary

#### Year I

Lp.	Course name	Hours	S	Seme	ster	1			5	Seme	ster	2			Form of credit
-r ·			lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	
		Subject	s of ge	enera	l edı	ıcat	tion	!							
1	Humanistic subject to choose	60	30					2	30					2	Grade
			Basic	subj	ects										
2	Mathematical analysis and linear algebra	60	30	30				5							Exam
3	Physics for engineers	60	30		30			5							Grade
4	Introduction to technique	30	30					5							Grade
5	Discrete mathematics	60							30	30				5	Exam
6	Electronics and metrology - basic principles	60							30	30				6	Exam
			Main	subje	ects										
7	Fundamentals of law in informatics	45	30	15				2							Grade
8	Law aspects of IT market	45							30	15				2	Grade
9	Introduction to Computer Engineering	60	30	30				5							Exam
10	Fundamentals of programming I	60	30		30			6							Grade
11	Fundamentals of programming II	60							30		30			6	Grade
12	Algorithms and data structures	60							30		30			6	Exam
13	Fundamentals of computer graphics	30							15		15			3	Grade
	Overall hours/ECTS credits		210	75	60	0	0	30	195	75	75	0	0	30	
	<b>Overall hours in semester (year)</b>	690		34	45					3	45				

## Stationary

Lp.	Course name	Hours		Sem	ester	3				Sem	lester	4			Form of credit
			lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	
	Subj	ects of g	enera	ıl edi	ıcatio	n									
1	Physical education	60		30				0		30				0	Credit
2	English language	60		30				1		30				1	Grade
		Basi	c subj	ects											
3	Fundamentals of probabilistic and statistics methods	60	30	30				6							Exam
4	Fundamentals of information theory	30	30					2							Grade
		Mair	ı subj	ects											
5	Object-oriented design and programming	90	30		30			5	15		15			4	Grade
6	Computer Networks	90	30		30			5	30					5	G, E.
7	Databases	60	30		30			6							Exam
8	Computer architecture	60	30		30			5							Exam
9	Operating Systems	60							30		30			5	Exam
10	Practice	200												0	Credit
	S	Subjects	for sp	pecia	lity										
11	Multimedia presentations	30							15			15		2	Grade
12	Visual programming	45							15		30			4	Grade
13	Advanced methods of computer graphics	60							30		30			6	Exam
14	Fundamentals of plastic compositions	60							15	30	15			3	Grade
	Overall hours/ECTS credits		180	90	120	0	0	30	150	90	120	15	0	30	
	<b>Overall hours in semester (year)</b>	765		3	90						375				

## Year III

Lp.	Course name	Hours		Sen	nestei	: 5				Ser	neste	er 6			Form of credit
			lc	c	1	р	S	ECTS	lc	c	1	р	S	ECTS	
	S	Subjects	of gen	ieral	educ	ation	ı		-	-				-	
1	English language	60		30				1		30				2	G, E.
		Л	1ain s	ubje	cts										
2	Designing and implementing information systems	60	30					2					30	2	Grade
3	Microprocessor techniques and embeded systems	45	30		15			3							Grade
4	Security of information systems	75							30			15	30	5	Exam
5	Methods of artificial intelligence	90	30		30			4					30	3	E, G
6	Practice	200													Credit
		Subje	ects fo	r spe	ecialit	y									
7	Advanced methods of computer graphics	30		30				2							Grade
8	Mobile systems	45	15			30		2							Grade
9	Graphics programs and DTP	105	30		30			5	15		30			2	E, G
10	Digital assembly of multimedia files	30			30			2							Grade
11	Technical drawing and AUTO-CAD	75							30	15	30			5	Exam
12	Diploma seminar	45					15	2					30	2	Grade
13	Monographic A	60	30				30	5							Grade
14	Monographic B	60							30				30	5	Grade
15	Diploma thesis	0						2						4	Grade
	<b>Overall hours/ECTS credits</b>		165	60	105	30	45	30	105	45	60	15	150	30	
	<b>Overall hours in semester (year)</b>	780			405						375				

## Year IV

I n	Course name	Hours		Se	mest	tr 7			Form of credit
Lp.	Course name		lc	c	1	р	s	ECTS	
	Subj	ects for	spe	cial	ity				
1	Diploma seminar	30					30	2	Grade
2	Team Project	30			30			7	Grade
3	Design of graphics applications	30			30			7	Grade
4	Monographic C	60	30				30	5	Grade
5	Diploma thesis	0						9	Grade
	<b>Overall hours/ECTS credits</b>		30	0	60	0	60	30	
	Overall hours in semester	150			150				

#### Year I

In	Course nome	Hours Semester 1				S	Seme	ester	2			Form of			
цр.	Course name		lc	с	1	р	s	ECTS	lc	с	1	р	s	ECTS	credit
		Subjects	of ger	ieral	edu	cati	on								
1	Humanistic subject to choose	60	30					2	30					2	grade
		E	Basic s	subje	cts										
2	Mathematical analysis and linear algebra	60	36	24				5							exam
3	Physics for engineers	48	24		24			5							grade
4	Introduction to technique	24	24					5							grade
5	Discrete mathematics	60							36	24				5	exam
6	Electronics and metrology - basic principles	48							24	24				6	exam
		Λ	Main s	ubje	cts										
7	Fundamentals of law in informatics	24	12	12				2							grade
8	Law aspects of IT market	24							12	12				2	grade
9	Introduction to Computer Engineering	24	12	12				5							exam
10	Fundamentals of programming I	48	24		24			6							grade
11	Fundamentals of programming II	48							24		24			6	grade
12	Algorithms and data structures	48							24		24			6	exam
13	Fundamentals of computer graphics	24							12		12			3	grade
	<b>Overall hours/ECTS credits</b>		162	48	48	0	0	30	162	60	60	0	0	30	
	Overall hours in semester (year)	540		2	58					2	82				

## Non-stationary

I.e.	Course nome	Hours	Semester 3				Semester 4						Form of		
Lр.	Course name		lc	с	1	р	s	ECTS	lc	с	1	р	s	ECTS	credit
		Subjects	s of ge	enera	ıl edi	иса	tior	ı							
1	English language	48		30				1		18				1	grade
			Basic	subj	ects										
2	Fundamentals of probabilistic and statistics methods	60	36	24				6							exam
3	Fundamentals of information theory	12	12					2							grade
			Main	subj	ects										
4	Object-oriented design and programming	48	12		12			5	12		12			4	grade
5	Computer Networks	60	12		24			5	24					5	G, E
6	Databases	36	24		12			6							exam
7	Computer architecture	48	24		24			5							exam
8	Operating Systems	48							24		24			5	exam
9	Practice	200												0	grade
		Subj	jects f	or sp	pecia	lity									
10	Multimedia presentations	36							24			12		2	grade
11	Visual programming	24							12		12			4	grade
12	Advanced methods of computer graphics	36							24		12			6	exam
13	Fundamentals of plastic compositions	36							12	12	12			3	grade
	<b>Overall hours/ECTS credits</b>		120	54	72	0	0	30	132	30	72	12	0	30	
	<b>Overall hours in semester (year)</b>	492		2	46					2	246				

## Year III

In	Course nome	Hours	Semester 5				Semester 6						Form of		
Lр.	Course name		lc	с	1	р	s	ECTS	lc	с	1	р	s	ECTS	credit
		Subj	jects c	of ger	ıeral	l edu	catic	on							
1	English language	36		18				1		18				2	G,E
			М	ain s	ubje	cts									
2	Designing and implementing information systems	48	24					2					24	2	grade
3	Microprocessor techniques and embeded systems	24	12		12			3							grade
4	Security of information systems	60							24			12	24	6	exam
5	Methods of artificial intelligence	48	12		12			4					24	3	E, G
6	Practice	200													grade
		, A	Subje	cts fo	r spe	ecial	lity								
7	Advanced methods of computer graphics	24		24				2							grade
8	Mobile systems	24	12			12		2							grade
9	Graphics programs and DTP	72	24		12			5	12		24			2	E, G
10	Digital assembly of multimedia files	12			12			2							grade
11	Technical drawing and AUTO-CAD	48							24	12	12			4	exam
12	Diploma seminar	36					12	2					24	2	grade
13	Monographic A	36	24				12	5							grade
14	Monographic B	36							24				12	5	grade
15	Diploma thesis	0						2						4	grade
	<b>Overall hours/ECTS credits</b>		108	42	48	12	24	30	84	30	36	12	108	30	
	<b>Overall hours in semester (year)</b>	504	234					270							

## Year IV

I.a.	Course nome	Hours		Ser	neste	er 7			Form of
Lр.	Course name		lc	с	1	р	s	ECTS	credit
	Subject	s for spe	ecial	ity					
1	Diploma seminar	24					24	2	grade
2	Team Project	24			24			7	grade
3	Design of graphics applications	24			24			7	grade
4	Monographic C	36	24				12	5	grade
5	Diploma thesis	0						9	grade
	<b>Overall hours/ECTS credits</b>		24	0	48	0	36	30	
	Overall hours in semester	108			108				

#### Stationary

#### Year I

Lp.	Course name	Hours Semester 1					Seme	ster	2			Form of credit			
1			lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	
		Subject	ts of g	ener	al ec	luc	atio	n							
1	Humanistic subject to choose	60	30					2	30					2	Grade
			Basic	c sub	jects	7									
2	Mathematical analysis and linear algebra	60	30	30				5							exam
3	Physics for engineers	60	30		30			5							Grade
4	Introduction to technique	30	30					5							Grade
5	Discrete mathematics	60							30	30				5	exam
6	Electronics and metrology - basic principles	60							30	30				6	exam
			Main	sub	jects	7									
7	Fundamentals of law in informatics	45	30	15				2							Grade
8	Law aspects of IT market	45							30	15				2	Grade
9	Introduction to Computer Engineering	60	30	30				5							exam
10	Fundamentals of programming I	60	30		30			6							Grade
11	Fundamentals of programming II	60							30		30			6	Grade
12	Algorithms and data structures	60							30		30			6	exam
13	Fundamentals of computer graphics	30							15		15			3	Grade
	<b>Overall hours/ECTS credits</b>		210	75	60	0	0	30	30	195	75	75	0	30	
	<b>Overall hours in semester (year)</b>	690		3	45					3	45				

## Stationary

Lp.	Course name	Hours	:	Sem	ester	3			1	Sem	ester	4			Form of credit
			lc	с	1	р	s	ECTS	lc	c	1	р	s	ECTS	
	Subjec	ets of gen	neral	educ	ation										
1	Physical education	60		30				0		30				0	Credit
2	English language	60		30				1		30				1	Grade
		Basic .	subjec	ets											
3	Fundamentals of probabilistic and statistics methods	60	30	30				6							exam
4	Fundamentals of information theory	30	30					2							Grade
		Main s	subjec	ets											
5	Object-oriented design and programming	90	30		30			5	15		15			4	Grade
6	Computer Networks	90	30		30			5	30					5	G, E
7	Databases	60	30		30			6							exam
8	Computer architecture	60	30		30			5							exam
9	Operating Systems	60							30		30			5	exam
10	Practice	200												0	Credit
	Su	bjects fa	or spe	ciali	ty										
11	Hypertext languages	60							30		30			4	exam
12	Visual programming	45							15		30			3	Grade
13	Fundamentals of plastic composition	15							15					2	Grade
14	Internet programming	45							15		30			3	Grade
15	Internet database systems	30							15		15			3	exam
	Overall hours/ECTS credits		180	90	120	0	0	30	165	60	150	0	0	30	
	Overall hours in semester (year)	765		3	<b>890</b>					3	75				

## Stationary

## Year III

Lp.	Course name	Hours		Sen	nestei	: 5				Sei	nest	er 6			Form of credit
			lc	c	1	р	s	ECTS	lc	c	1	р	S	ECTS	
	Sui	bjects of	gene	ral e	ducat	ion									
1	English language	60		30				1		30				2	G, E
		Ма	in sul	bject.	s										
2	Designing and implementing information systems	60	30					2					30	2	Grade
3	Microprocessor techniques and embeded systems	45	30		15			3							Grade
4	Security of information systems	75							30			15	30	5	Exam
5	Methods of artificial intelligence	90	30		30			4					30	3	E, G
6	Practice	200												0	Credit
		Subject	ts for .	speci	iality										
7	Internet programming	45	15			30		4							Exam
8	Mobile systems	45	15			30		3							Grade
9	UNIX administration	30			30			2							Grade
10	Digital assembly of multimedia files	30			30			2							Grade
11	Administration of Windows Server	30									30			2	Grade
12	Data warehouses for e-business	60							30				30	5	Exam
13	Diploma seminar	45					15	2					30	2	Grade
14	Monographic A	60	30				30	5							Grade
15	Monographic B	60							30				30	5	Grade
16	Diploma thesis							2						4	Grade
	<b>Overall hours/ECTS credits</b>		150	30	105	60	45	30	90	30	30	15	180	30	
	Overall hours in semester (year)	735			390						345				

## Year IV

In	Course norme	Hours		Ser	neste	er 7			Form of
Lр.	Course name		lc	c	1	р	s	ECTS	credit
	Subject	ts for sp	ecial	lity					
1	Diploma seminar	30					30	2	Grade
2	Team Project	30			30			7	Grade
3	Desing of internet applications	30			30			7	Grade
4	Monographic C	60	30				30	5	Grade
5	Diploma thesis							9	Grade
	<b>Overall hours/ECTS credits</b>		30	0	60	0	60	30	
	Overall hours in semester	150			150				

#### Non-stationary

Year I

I.e.	Course nome	Hours Semester 1			5	Seme	ester	2			Form of				
Lp.	Course name		lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	credit
		Subjects	of ger	neral	l edu	cati	on								
1	Humanistic subject to choose	60	30					2	30					2	grade
		Ι	Basic s	subje	ects										
2	Mathematical analysis and linear algebra	60	36	24				5							exam
3	Physics for engineers	48	24		24			5							grade
4	Introduction to technique	24	24					5							grade
5	Discrete mathematics	60							36	24				5	exam
6	Electronics and metrology - basic principles	48							24	24				6	exam
		1	Main s	subje	cts										
7	Fundamentals of law in informatics	24	12	12				2							grade
8	Law aspects of IT market	24							12	12				2	grade
9	Introduction to Computer Engineering	24	12	12				5							exam
10	Fundamentals of programming I	48	24		24			6							grade
11	Fundamentals of programming II	48							24		24			6	grade
12	Algorithms and data structures	48							24		24			6	exam
13	Fundamentals of computer graphics	24							12		12			3	grade
	<b>Overall hours/ECTS credits</b>		162	48	48	0	0	30	162	60	60	0	0	30	
	<b>Overall hours in semester (year)</b>	540		2	58					2	82				

Non-station	ary
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Year	Π
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Lp.	Course name	Hours	S	Seme	ster	3			S	Seme	ester	4			Form of
Ξp.			lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	credit
	Subjec	ts of gen	eral e	duce	ition										
1	English language	36		18				1		18				1	grade
		Basic s	ubjeci	ts											
2	Fundamentals of probabilistic and statistics methods	60	36	24				6							exam
3	Fundamentals of information theory	12	12					2							grade
		Main s	ubject	s											
4	Object-oriented design and programming	48	12		12			5	12		12			4	grade
5	Computer Networks	60	12		24			5	24					5	G, E
6	Databases	36	24		12			6							exam
7	Computer architecture	48	24		24			5							exam
8	Operating Systems	48							24		24			5	exam
9	Practice	200												0	grade
	Su	bjects fo	r spec	iality	V										
10	Hypertext languages	36							24		12			4	exam
11	Visual programming	24							12		12			3	grade
12	Fundamentals of plastic composition	12							12					2	grade
13	Internet programming	24							12		12			3	grade
14	Internet database systems	36							24		12			3	exam
	Overall hours/ECTS credits		120	54	72	0	0	30	144	30	84	0	0	30	
	Overall hours in semester (year)	492		2	46					2	46				

## Non-stationary

## Year III

Lp.	Course name	Hours		Sem	leste	r 5				Sei	mest	er 6			Form of
•			lc	c	1	р	s	ECTS	lc	c	1	р	S	ECTS	credit
	Sub	jects of g	gener	al ed	ucat	ion									
1	English	36		18				1		18				2	G, E
		Mai	n subj	jects											
2	Designing and implementing information systems	48	24					2					24	2	grade
3	Microprocessor techniques and embeded systems	24	12		12			3							grade
4	Security of information systems	60							24			12	24	6	exam
5	Methods of artificial intelligence	48	12		12			4					24	3	E, G
6	Practice	200													grade
		Subjects	for s	pecic	ılity										
7	Internet programming	36	24			12		4							exam
8	Mobile systems	24	12			12		3							grade
9	UNIX administration	24			24			2							grade
10	Digital assembly of multimedia files	12			12			2							grade
11	Administration of Windows Server	24									24			1	grade
12	Data warehouses for e-business	36							24				12	5	exam
13	Diploma seminar	36					12	2					24	2	grade
14	Monographic A	36	24				12	5							grade
15	Monographic B	36							24				12	5	grade
16	Diploma thesis	0						2						4	grade
	Overall hours/ECTS credits		108	18	60	24	24	30	72	18	24	12	120	30	
	Overall hours in semester (year)	480			234						246	5			

## Year IV

T.a	Comment	Hours		Sei	nest	er 7			Form of
Lp.	Course name		lc	c	1	р	s	ECTS	credit
	Subject	ts for sp	ecial	lity					
1	Diploma seminar	24					24	2	grade
2	Team Project	24			24			7	grade
3	Desing of internet applications	24			24			7	grade
4	Monographic C	36	24				12	5	grade
5	Diploma thesis	0						9	grade
	<b>Overall hours/ECTS credits</b>		24	0	48	0	36	30	
	Overall hours in semester	108			108				

#### Stationary

#### Year I

Lp.	Course name	Hours	S	Seme	ster	1			5	Seme	ster	2			Form of credit
r			lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	
		Subject	s of ge	enera	ıl edi	icat	tion	!							
1	Humanistic subject to choose	60	30					2	30					2	Grade
			Basic	subj	ects										
2	Mathematical analysis and linear algebra	60	30	30				5							Exam
3	Physics for engineers	60	30		30			5							Grade
4	Introduction to technique	30	30					5							Grade
5	Discrete mathematics	60							30	30				5	Exam
6	Electronics and metrology - basic principles	60							30	30				6	Exam
			Main	subj	ects										
7	Fundamentals of law in informatics	45	30	15				2							Grade
8	Law aspects of IT market	45							30	15				2	Grade
9	Introduction to Computer Engineering	60	30	30				5							Exam
10	Fundamentals of programming I	60	30		30			6							Grade
11	Fundamentals of programming II	60							30		30			6	Grade
12	Algorithms and data structures	60							30		30			6	Exam
13	Fundamentals of computer graphics	30							15		15			3	Grade
	Overall hours/ECTS credits		210	75	60	0	0	30	195	75	75	0	0	30	
	Overall hours in semester (year)	690		34	45					34	45		_		

## Stationary

Lp.	Course name	Hours		Sem	ester	3			5	Sem	ester	4			Form of credit
			lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	
	Subje	cts of ge	neral	edu	cation	!					-				
1	Physical education	60		30				0		30				0	Credit
2	English language	60		30				1		30				1	Grade
		Basic	subje	cts											
3	Fundamentals of probabilistic and statistics methods	60	30	30				6							Exam
4	Fundamentals of information theory	30	30					2							Grade
		Main	subje	cts											
5	Object-oriented design and programming	90	30		30			5	15		15			4	Grade
6	Computer Networks	90	30		30			5	30					5	G, E
7	Databases	60	30		30			6							Exam
8	Computer architecture	60	30		30			5							Exam
9	Operating Systems	60							30		30			5	Exam
10	Practice	200												0	Credit
	St	ıbjects fe	or spe	ciali	ity										
11	Enterprise basics	30							30					2	Grade
12	Computer simulation	45							15		30			4	Grade
13	Production management	30							15	15				2	Grade
14	Accounting management	30							15		15			2	Grade
15	Operational research for engineers	60							30		30			5	Exam
	Overall hours/ECTS credits		180	90	120	0	0	30	180	75	120	0	0	30	
	Overall hours in semester (year)	765		3	<b>690</b>					3	875				

Stationary

#### Year III

I	C	Hours		Sen	nesti	: 5				Se	mes	tr 6			Form of
Lp.	Course name		lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	credit
		Subject.	s of ge	enerc	al ed	ucat	ion								
1	English language	60		30				1		30				2	G, E
			Main	subj	ects										
2	Designing and implementing information systems	60	30					2					30	2	Grade
3	Microprocessor techniques and embeded systems	45	30		15			3							Grade
4	Security of information systems	75							30			15	30	5	Exam
5	Methods of artificial intelligence	90	30		30			4					30	3	E, G
6	Practice	200													Credit
		Sub	jects f	for sp	pecic	ılity									
7	Staff management	30	15	15				2							Grade
8	Management of IT project	30	15				15	4							Exam
9	UNIX administration	30			30			2							Grade
10	Mobile systems	45	15			30		3							Grade
11	Administration of Windows Server	30										30		2	Grade
12	Integrated information systems	60							30			30		5	Exam
13	Diploma seminar	45					15	2					30	2	Grade
14	Monographic A	60	30				30	5							Grade
15	Monographic B	60							30				30	5	Grade
16	Diploma thesis	0						2						4	Grade
	Overall hours/ECTS credits		165	45	75	30	90	30	90	30	0	75	150	30	
	Overall hours in semester (year)	720			375						345				

#### Year IV

Lp.	Course name	Hours		Ser	neste	er 7			Form of credit
			lc	c	1	р	s	ECTS	
	Subjects for special	lity							
1	Diploma seminar	30					30	2	Grade
2	Team Project	30			30			7	Grade
3	Desing of information systems	30			30			7	Grade
4	Monographic C	60	30				30	5	Grade
5	Diploma thesis	0						9	Grade
	<b>Overall hours/ECTS credits</b>		30	0	60	0	60	30	
	Overall hours in semester	150			150				

#### Non-stationary

#### Year I

I.a.	Course nome	Hours	S	Seme	ster	1			S	Seme	ester	2			Form of
Ľр.	Course name		lc	c	1	р	s	ECTS	lc	с	1	р	s	ECTS	credit
		Subjects	of gen	ieral	edu	cati	on								
1	Humanistic subject to choose	60	30					2	30					2	grade
		E	Basic s	ubje	cts										
2	Mathematical analysis and linear algebra	60	36	24				5							exam
3	Physics for engineers	48	24		24			5							grade
4	Introduction to technique	24	24					5							grade
5	Discrete mathematics	60							36	24				5	exam
6	Electronics and metrology - basic principles	48							24	24				6	exam
		Λ	1ain s	ubje	cts										
7	Fundamentals of law in informatics	24	12	12				2							grade
8	Law aspects of IT market	24							12	12				2	grade
9	Introduction to Computer Engineering	24	12	12				5							exam
10	Fundamentals of programming I	48	24		24			6							grade
11	Fundamentals of programming II	48							24		24			6	grade
12	Algorithms and data structures	48							24		24			6	exam
13	Fundamentals of computer graphics	24							12		12			3	grade
	<b>Overall hours/ECTS credits</b>		162	48	48	0	0	30	162	60	60	0	0	30	
	<b>Overall hours in semester (year)</b>	540		2	58					2	82		_		

## Non-stationary

In	Course nome	Hours	S	Seme	ster	3			5	Seme	ester	4			Form of
Lp.	Course name		lc	c	1	р	s	ECTS	lc	с	1	р	s	ECTS	credit
		Subjects	of ger	neral	edu	cati	ion								
1	English language	36		18				1		18				1	grade
		E	Basic s	subje	cts										
2	Fundamentals of probabilistic and statistics methods	60	36	24				6							exam
3	Fundamentals of information theory	12	12					2							grade
		Ν	Main s	subje	cts										
4	Object-oriented design and programming	48	12		12			5	12		12			4	grade
5	Computer Networks	60	12		24			5	24					5	G, E
6	Databases	36	24		12			6							exam
7	Computer architecture	48	24		24			5							exam
8	Operating Systems	48							24		24			5	exam
9	Practice	200												0	grade
		Subj	ects fo	or spe	ecial	ity									
10	Enterprise basics	24							24					2	grade
11	Computer simulation	24							12		12			4	grade
12	Production management	24							12	12				2	grade
13	Accounting management	24							12		12			2	grade
14	Operational research for engineers	36							24		12			5	exam
	Overall hours/ECTS credits		120	42	72	0	0	30	144	30	72	0	0	30	
	Overall hours in semester (year)	480		2	34					2	46				

#### Non-stationary

## Year III

Lp.	Course name	Hours		Sem	este	r 5				Sen	nes	ter 6	5		Form of
2p.			lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	credit
	Subj	iects of g	genera	ıl edi	ıcati	on									
1	English language	36		18				1		18				2	G, E
		Mair	ı subj	ects											
2	Designing and implementing information systems	48	24					2					24	2	grade
3	Microprocessor techniques and embeded systems	24	12		12			3							grade
4	Security of information systems	60							24			12	24	6	exam
5	Methods of artificial intelligence	48	12		12			4					24	3	E, G
6	Practice	200													grade
	:	Subjects	for sp	pecia	lity										
7	Staff management	24	12	12				2							grade
8	Management of IT project	24	12				12	4							exam
9	UNIX administration	24			24			2							grade
10	Mobile systems	24	12			12		3							grade
11	Administration of Windows Server	24										24		1	grade
12	Integrated information systems	36							24			12		5	exam
13	Diploma seminar	36					12	2					24	2	grade
14	Monographic A	36	24				12	5							grade
15	Monographic B	36							24				12	5	grade
16	Diploma thesis	0						2						4	grade
	Overall hours/ECTS credits		108	30	48	12	36	30	72	18	0	48	108	30	
	Overall hours in semester (year)	480			234						24	6			

## Year IV

In	Course norme	Hours		Ser	neste	er 7			Form of
Lр.	Course name		lc	с	1	р	s	ECTS	credit
	Subject	ts for sp	ecial	lity					
1	Diploma seminar	24					24	2	grade
2	Team Project	24			24			7	grade
3	Desing of information systems	24			24			7	grade
4	Monographic C	36	24				12	5	grade
5	Diploma thesis	0						9	grade
	<b>Overall hours/ECTS credits</b>		24	0	48	0	36	30	
	Overall hours in semester	108			108				

#### Year I

Ln	Course nome	Hours	S	Seme	ester	1			S	Seme	ster	2			Form of credit
Lp.	Course name		lc	c	1	р	s	ECTS	lc	с	1	р	s	ECTS	
		Subject	s of g	ener	al ea	luca	itio	п							
1	Humanistic subject to choose	60	30					2	30					2	Grade
			Basic	sub	jects										
2	Mathematical analysis and linear algebra	60	30	30				5							Exam
3	Physics for engineers	60	30		30			5							Grade
4	Introduction to technique	30	30					5							Grade
5	Discrete mathematics	60							30	30				5	Exam
6	Electronics and metrology - basic principles	60							30	30				6	Exam
			Main	sub	jects										
7	Fundamentals of law in informatics	45	30	15				2							Grade
8	Law aspects of IT market	45							30	15				2	Grade
9	Introduction to Computer Engineering	60	30	30				5							Exam
10	Fundamentals of programming I	60	30		30			6							Grade
11	Fundamentals of programming II	60							30		30			6	Grade
12	Algorithms and data structures	60							30		30			6	Exam
13	Fundamentals of computer graphics	30							15		15			3	Grade
	<b>Overall hours/ECTS credits</b>		210	75	60	0	0	30	195	75	75	0	0	30	
	<b>Overall hours in semester (year)</b>	690		3	45					34	45				

Industrial Safety – I semester 4h Library training - I semester 4h Stationary

#### Year II

Lp.	Course name	Hours		Sem	estr 3	3				Sen	nestr	4			Form of credit
			lc	c	1	p	s	ECTS	lc	c	1	р	s	ECTS	
	Subj	ects of g	enera	l edu	icatio	n									
1	Physical education	60		30				0		30				0	Credit
2	English language	60		30				1		30				1	Grade
		Basic	c subj	ects											
3	Fundamentals of probabilistic and statistics methods	60	30	30				6							Exam
4	Fundamentals of information theory	30	30					2							Grade
		Mair	ı subje	ects											
5	Object-oriented design and programming	90	30		30			5	15		15			4	Grade
6	Computer Networks	90	30		30			5	30					5	G,E
7	Databases	60	30		30			6							Grade
8	Computer architecture	60	30		30			5							Exam
9	Operating Systems	60							30		30			5	Exam
10	Practice	200												0	Credit
	S	Subjects.	for sp	ecia	lity										
11	Designing of the database systems	60							30			30		5	Exam
12	Visual programming	45							15		30			4	Grade
13	System Techniques Basics	60							30		30			4	Grade
14	Computer management systems	30							30					2	Grade
	<b>Overall hours/ECTS credits</b>		180	90	120	0	0	30	180	60	105	30	0	30	
	Overall hours in semester (year)	765		3	90						375				

Stationary

## Year III

Lp.	Course name	Hours		Sen	nestı	• 5				Se	mes	tr 6			Form of credit
			lc	c	1	р	S	ECTS	lc	c	1	р	S	ECTS	
	Su	bjects o	f gene	eral e	educ	ation	ı								
1	English language	60		30				1		30				2	G,E
		М	ain su	bjec	ts										
2	Designing and implementing information systems	60	30					2					30	2	Grade
3	Microprocessor techniques and embeded systems	45	30		15			3							Grade
4	Security of information systems	75							30			15	30	5	Exam
5	Methods of artificial intelligence	90	30		30			4					30	3	E,G
6	Practice	200													Credit
		Subjec	ets for	spec	cialit	у									
7	Mobile systems	45	15			30		3							Grade
8	UNIX administration	30			30			2							Grade
9	Administration of Windows Server	30									30			2	Grade
10	Selected Aspects of Computer Networks	60	30				30	6							Exam
11	Foundation of Computer Simulation	60							30		30			5	Exam
12	Diploma seminar	45					15	2					30	2	Grade
13	Monographic A	60	30				30	5							Grade
14	Monographic B	60							30				30	5	Grade
15	Diploma thesis	0						2						4	Grade
	Overall hours/ECTS credits		165	30	75	30	75	30	90	30	60	15	150	30	
	<b>Overall hours in semester (year)</b>	720			375						345	5			

## Year IV

I.e.	Course nome	Hours		Se	mest	r 7			Form of credit
Lp.	Course name		lc	c	1	р	s	ECTS	
	Subjects	for spe	cialit	ty					
1	Diploma seminar	30					30	2	Grade
2	Team Project	30			30			7	Grade
3	Computer systems and networks design	30			30			7	Grade
4	Monographic C	60	30				30	5	Grade
5	Diploma thesis	0						9	Grade
	<b>Overall hours/ECTS credits</b>		30	0	60	0	60	30	
	Overall hours in semester	150			150				

## Non-stationary

#### Year I

No.	Course name	Hours	S	Seme	ster	1			S	Seme	ster	2			Form of credit
			lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	
		Subjects	s of ge	enera	ıl edi	ıcat	tion	!							
1	Humanistic subject to choose	60	30					2	30					2	grade
		-	Basic	subj	ects										
2	Mathematical analysis and linear algebra	60	36	24				5							exam
3	Physics for engineers	48	24		24			5							grade
4	Introduction to technique	24	24					5							grade
5	Discrete mathematics	60							36	24				5	exam
6	Electronics and metrology - basic principles	48							24	24				6	exam
			Main	subje	ects										
7	Fundamentals of law in informatics	24	12	12				2							grade
8	Law aspects of IT market	24							12	12				2	grade
9	Introduction to Computer Engineering	24	12	12				5							exam
10	Fundamentals of programming I	48	24		24			6							grade
11	Fundamentals of programming II	48							24		24			6	grade
12	Algorithms and data structures	48							24		24			6	exam
13	Fundamentals of computer graphics	24							12		12			3	grade
	Overall hours/ECTS credits		162	48	48	0	0	30	162	60	60	0	0	30	
	<b>Overall hours in semester (year)</b>	540		2	58					2	82				

No.	Course name	Hours	S	Seme	ster	3				Sem	estei	• 4			Form of
			lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	credit
	Subject	ts of gen	neral e	educe	ition	!									
1	English language	36		18				1		18				1	grade
		Basic s	ubjeci	ts											
2	Fundamentals of probabilistic and statistics methods	60	36	24				6							exam
3	Fundamentals of information theory	12	12					2							grade
		Main s	ubject	ts											
4	Object-oriented design and programming	48	12		12			5	12		12			4	grade
5	Computer Networks	72	12		36			5	24					5	G,E
6	Databases	36	24		12			6							exam
7	Computer architecture	48	24		24			5							exam
8	Operating Systems	48							24		24			5	exam
9	Practice	200												0	grade
	Sul	ojects fo	r spec	riality	v										
10	Designing of the database systems	36							24			12		5	exam
11	Visual programming	24							12		12			4	grade
12	System Techniques Basics	36							24		12			4	grade
13	Computer management systems	12							12					2	grade
	Overall hours/ECTS credits		120	42	72	0	0	30	132	18	60	12	0	30	
	Overall hours in semester (year)	456		2	34					2	222				

## Non-stationary

## Year III

Lp.	Course name	Hours	urs Seme			r 5				Se	mest	er 6			Form of
-r ·			lc	c	1	р	s	ECTS	lc	с	1	р	s	ECTS	credit
	S	Subjects	of ger	ıeral	edu	catio	п								
1	English language	60		18				1		18				2	G,E
		Λ	1ain s	ubje	cts										
2	Designing and implementing information systems	48	24					2					24	2	grade
3	Microprocessor techniques and embeded systems	24	12		12			3							grade
4	Security of information systems	60							24			12	24	6	exam
5	Methods of artificial intelligence	48	12		12			4					24	3	E, G
6	Practice	200													grade
Subjects for speciality															
7	Mobile systems	24	12			12		3							grade
8	UNIX administration	24			24			2							grade
9	Administration of Windows Server	24									24			1	grade
10	Selected Aspects of Computer Networks	48	24				24	6							exam
11	Foundation of Computer Simulation	48							24		24			5	exam
12	Diploma seminar	36					12	2					24	2	grade
13	Monographic A	36	24				12	5							grade
14	Monographic B	36							24				12	5	grade
15	Diploma thesis	0						2						4	grade
	<b>Overall hours/ECTS credits</b>		108	18	48	12	48	30	72	18	48	12	108	30	
	<b>Overall hours in semester (year)</b>	492			234						258	8			

## Year IV

No	Course nome	Hours		Sei	nest	er 7			Form of
INO.	Course name		lc	c	1	р	s	ECTS	credit
	Subjects for	· special	ity						
1	Diploma seminar	24					24	2	grade
2	Team Project	24			24			7	grade
3	Computer systems and networks design	24			24			7	grade
4	Monographic C	36	24				12	5	grade
5	Diploma thesis	0						9	grade
	Overall hours/ECTS credits		24	0	48	0	36	30	
	<b>Overall hours in semester</b>	108			108				

#### Stationary

#### Year I

Lp.	Course name	Hours	S	Seme	ster	1			5	Seme	ster	2			Form of credit
-r ·			lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	
		Subject	s of ge	enera	l edı	ıcat	tion	!							
1	Humanistic subject to choose	60	30					2	30					2	Grade
			Basic	subj	ects										
2	Mathematical analysis and linear algebra	60	30	30				5							Exam
3	Physics for engineers	60	30		30			5							Grade
4	Introduction to technique	30	30					5							Grade
5	Discrete mathematics	60							30	30				5	Exam
6	Electronics and metrology - basic principles	60							30	30				6	Exam
			Main	subje	ects										
7	Fundamentals of law in informatics	45	30	15				2							Grade
8	Law aspects of IT market	45							30	15				2	Grade
9	Introduction to Computer Engineering	60	30	30				5							Exam
10	Fundamentals of programming I	60	30		30			6							Grade
11	Fundamentals of programming II	60							30		30			6	Grade
12	Algorithms and data structures	60							30		30			6	Exam
13	Fundamentals of computer graphics	30							15		15			3	Grade
	Overall hours/ECTS credits		210	75	60	0	0	30	195	75	75	0	0	30	
	<b>Overall hours in semester (year)</b>	690		34	45					3	45				

## Stationary

Lp.	Course name	Hours		Sem	ester	3				Sem	lester	4			Form of credit
			lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	
	Subj	ects of g	enera	ıl edi	ıcatio	n									
1	Physical education	60		30				0		30			-	0	Credit
2	English language	60		30				1		30				1	Grade
		Basi	c subj	ects											
3	Fundamentals of probabilistic and statistics methods	60	30	30				6							Exam
4	Fundamentals of information theory	30	30					2							Grade
		Mair	ı subj	ects											
5	Object-oriented design and programming	90	30		30			5	15		15			4	Grade
6	Computer Networks	90	30		30			5	30					5	G, E.
7	Databases	60	30		30			6							Exam
8	Computer architecture	60	30		30			5							Exam
9	Operating Systems	60							30		30			5	Exam
10	Practice	200												0	Credit
	2	Subjects	for sp	pecia	lity										
11	Multimedia presentations	30							15			15		2	Grade
12	Visual programming	45							15		30			4	Grade
13	Advanced methods of computer graphics	60							30		30			6	Exam
14	Fundamentals of plastic compositions	60							15	30	15			3	Grade
	<b>Overall hours/ECTS credits</b>		180	90	120	0	0	30	150	90	120	15	0	30	
	<b>Overall hours in semester (year)</b>	765		3	90						375				

## Year III

Lp.	Course name	Hours		Sen	nestei	: 5	L.			Ser	nesto	er 6			Form of credit
			lc	c	1	р	s	ECTS	lc	c	1	р	S	ECTS	
	S	Subjects	of ger	ıeral	educ	atior	ı								
1	English language	60		30				1		30				2	G, E.
		Л	1ain s	ubje	cts										
2	Designing and implementing information systems	60	30					2					30	2	Grade
3	Microprocessor techniques and embeded systems	45	30		15			3							Grade
4	Security of information systems	75							30			15	30	5	Exam
5	Methods of artificial intelligence	90	30		30			4					30	3	E, G
6	Practice	200													Credit
		Subje	ects fo	r spe	ecialit	y									
7	Advanced methods of computer graphics	30		30				2							Grade
8	Mobile systems	45	15			30		2							Grade
9	Graphics programs and DTP	105	30		30			5	15		30			2	E, G
10	Digital assembly of multimedia files	30			30			2							Grade
11	Technical drawing and AUTO-CAD	75							30	15	30			5	Exam
12	Diploma seminar	45					15	2					30	2	Grade
13	Monographic A	60	30				30	5							Grade
14	Monographic B	60							30				30	5	Grade
15	Diploma thesis	0						2						4	Grade
	Overall hours/ECTS credits		165	60	105	30	45	30	105	45	60	15	150	30	
	<b>Overall hours in semester (year)</b>	780			405						375				

## Year IV

In	Course name	Hours		Se	mest	r 7			Form of credit
Lp.	Course name		lc	c	1	р	s	ECTS	
	Subj	ity							
1	Diploma seminar	30					30	2	Grade
2	Team Project	30			30			7	Grade
3	Design of graphics applications	30			30			7	Grade
4	Monographic C	60	30				30	5	Grade
5	Diploma thesis	0						9	Grade
	<b>Overall hours/ECTS credits</b>		30	0	60	0	60	30	
	Overall hours in semester	150			150				
## Stationary

# Year I

No	Course norme	Hours	S	Seme	ster	1			5	Seme	ester	2			Form of
INO.	Course name		lc	c	1	р	s	ECTS	lc	с	1	р	s	ECTS	credit
		Subjects	of ger	ieral	edu	cati	on								
1	Humanistic subject to choose	60	30					2	30					2	grade
		E	Basic s	subje	cts										
2	Mathematical analysis and linear algebra	60	30	30				5							exam
3	Physics for engineers	60	30		30			5							grade
4	Introduction to technique	30	30					5							grade
5	Discrete mathematics	60							30	30				5	exam
6	Electronics and metrology - basic principles	60							30	30				6	exam
		I	Field s	ubje	cts										
7	Fundamentals of law in informatics	45	30	15				2							grade
8	Law aspects of IT market	45							30	15				2	grade
9	Introduction to Computer Engineering	60	30	30				5							exam
10	Fundamentals of programming I	60	30		30			6							grade
11	Fundamentals of programming II	60							30		30			6	grade
12	Algorithms and data structures	60							30		30			6	exam
13	Fundamentals of computer graphics	30							15		15			3	grade
	Overall hours/ECTS credits		210	75	60	0	0	30	195	75	75	0	0	30	
	Overall hours in semester (year)	690		3	45					3	45				

Industrial Safety – I semester 4h Library training - I semester 4h

# Stationary

# Year II

No.	Course name	Hours	5	Sem	ester	3				Sem	ester	4			Form of
1.01			lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	credit
	Subje	ects of ge	eneral	l edu	catior	ı									
1	Physical education	60		30				1		30				1	grade
2	English	60		30				1		30				1	grade
		Basic	subje	ects											
3	Fundamentals of probabilistic and statistics methods	60	30	30				6							exam
4	Fundamentals of information theory	30							30					2	grade
		Field	subje	cts											
5	Object-oriented design and programming	90	30		30			5	15		15			3	grade
6	Computer Networks	90	30		30			5	30					3	G, E
7	Databases	60	30		30			5							exam
8	Computer architecture	60	30		30			5							exam
9	Operating Systems	60							30		30			5	exam
10	Practice	200												2	grade
	S	ubjects f	for spe	ecial	ity										
11	Designing of the database systems	60							30			30		5	exam
12	Visual programming	45							15		30			4	grade
13	System Techniques Basics	60	30					2			30			2	grade
14	Computer management systems	30							30					2	grade
	<b>Overall hours/ECTS credits</b>		180	90	120	0	0	30	180	60	105	30	0	30	
(	Overall hours in semester (year) without practice	765		3	90						375				

# Year III

Lp.	Course name	Hours		Sem	este	r 5				Sei	mest	er 6			Form of
2p.			lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	credit
	S	ubjects o	of gen	eral	educ	catio	n								
1	English	60		30				1		30				2	G, E
		F	ield s	ubjec	cts										
2	Designing and implementing information systems	60	30					2					30	2	Grade
3	Microprocessor techniques and embeded systems	45	30		15			3							Grade
4	Security of information systems	60							30			15	15	4	Exam
5	Methods of artificial intelligence	90	30		30			4					30	2	E, G
6	Practice	200												2	Grade
		Subje	cts fo	r spe	ciali	ty									
7	Mobile systems	45	15			30		3							Grade
8	UNIX administration	30			30			2							Grade
9	Administration of Windows 2003	30									30			2	Grade
10	Selected Aspects of Computer Networks	60	30				30	6							Exam
11	Foundation of Computer Simulation	60							30		30			5	Exam
12	Diploma seminar	45					15	2					30	2	Grade
13	Monographic A	60	30				30	5							Grade
14	Monographic B	60							30				30	5	Grade
15	Diploma thesis	0						2						4	Grade
	<b>Overall hours/ECTS credits</b>		165	30	75	30	75	30	90	30	60	15	135	30	
	Overall hours in semester (year) without practice	705			375						330	)			

# Year IV

N-	Course a series	Hours		Ser	nest	er 7	7		Form of
INO.	Course name		lc	c	1	р	s	ECTS	credit
	Subjects for specie	ality							
1	Diploma seminar	30					30	2	Grade
2	Team Project	30			30			7	Grade
3	Computer systems and networks design	30			30			7	Grade
4	Monographic C	60	30				30	5	Grade
5	Diploma thesis	0						9	Grade
	Overall hours/ECTS credits		30	0	60	0	60	30	
	Overall hours :	150			150				

Overall hours - 2310

# Non-stationary

# Year I

No	Course nome	Hours	S	Seme	ster	1			S	Seme	ster	2			Form of
10.	Course name		lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	credit
		Subjects	s of ge	enera	ıl edi	icat	tion	!							
1	Humanistic subject to choose	60	30					2	30					2	Grade
		-	Basic	subj	ects										
2	Mathematical analysis and linear algebra	60	36	24				5							Exam
3	Physics for engineers	48	24		24			5							Grade
4	Introduction to technique	24	24					5							Grade
5	Discrete mathematics	60							36	24				5	Exam
6	Electronics and metrology - basic principles	48							24	24				6	Exam
			Field	subj	ects										
7	Fundamentals of law in informatics	24	12	12				2							Grade
8	Law aspects of IT market	24							12	12				2	Grade
9	Introduction to Computer Engineering	24	12	12				5							Exam
10	Fundamentals of programming I	48	24		24			6							Grade
11	Fundamentals of programming II	48							24		24			6	Grade
12	Algorithms and data structures	24							12		12			6	Exam
13	Fundamentals of computer graphics	24							12		12			3	Grade
	<b>Overall hours/ECTS credits</b>		162	48	48	0	0	30	150	60	48	0	0	30	
	<b>Overall hours in semester (year)</b>	516		2	58					2	58				

Industrial Safety – I semester 4h Library training - I semester 4h

# Year II

Lp.	Course name	Hours	S	Seme	ster	3				Sem	estei	r <b>4</b>			Form of
			lc	c	1	р	s	ECTS	lc	с	1	р	s	ECTS	credit
	Subjec	ts of ger	ieral e	educe	ation	ı									
1	Physical education	60		30				1		30				1	Grade
2	Engilsh	60		30				1		30				1	Grade
		Basic s	subjec	ts											
3	Fundamentals of probabilistic and statistics methods	60	36	24				6					-		Exam
4	Fundamentals of information theory	12							12					2	Grade
		Field s	ubject	ts											
5	Object-oriented design and programming	48	12		12			5	12		12			3	Grade
6	Computer Networks	60	12		24			5	24					4	G, E
7	Databases	36	24		12			6							Exam
8	Computer architecture	36	24		12			5							Exam
9	Operating Systems	36							24		12			5	Exam
10	Practice	200												2	Grade
	Su	bjects fo	r spec	cialit <u></u>	y										
11	Designing of the database systems	36							24			12		5	Exam
12	Visual programming	24							12		12			4	Grade
13	System Techniques Basics	36	24					2			12			2	Grade
14	Computer management systems	12							12					2	Grade
	Overall hours/ECTS credits		132	84	60	0	0	31	120	60	48	12	0	31	
	Overall hours in semester (year) without practice	516		2	76	_				2	40				

# Non-stationary

# Year III

Lp.	Course name	Hours		Sen	neste	er 5				Sen	neste	er 6			Form of credit
			lc	c	1	р	s	ECTS	lc	c	1	р	S	ECTS	
	Subje	ects of g	enera	al ed	ucat	ion									
1	English	60		30				1		30				2	G, E
		Field	subj	iects											
2	Designing and implementing information systems	36	12					2					24	2	Grade
3	Microprocessor techniques and embeded systems	24	12		12			3							Grade
4	Security of information systems	36							12			12	12	5	Exam
5	Methods of artificial intelligence	48	12		12			4					24	2	E, G
6	Practice	200												2	Grade
	S	ubjects f	for sp	pecia	lity										
7	Mobile systems	24	12			12		3							Grade
8	UNIX administration	24			24			2							Grade
9	Administration of Windows 2003	24									24			2	Grade
10	Selected Aspects of Computer Networks	48	24				24	6							Exam
11	Foundation of Computer Simulation	48							24		24			5	Exam
12	Diploma seminar	36					12	2					24	2	Grade
13	Monographic A	36	24				12	5							Grade
14	Monographic B	36							24				12	5	Grade
15	Diploma thesis	0						2						4	Grade
	Overall hours/ECTS credits		96	30	48	12	48	30	60	30	48	12	96	31	
(	Overall hours in semester (year) without practice	480			234						246				

# Year IV

I.m.	Course nome	Hours		Sem	ester	:7			Form of
Lp.	Course name		lc	с	1	р	s	ECTS	credit
	Subjects for s	speciality							
1	Diploma seminar	24					24	2	Grade
2	Team Project	24			24			7	Grade
3	Computer systems and networks design	24			24			7	Grade
4	Monographic C	36	24				12	5	Grade
5	Diploma thesis	0						9	Grade
	<b>Overall hours/ECTS credits</b>		24	0	48	0	36	30	
	Overall hours :	108		1	108				

Overall hours - 1704

# Year I

Im	Course nome	Hours	S	Seme	ster	1			5	Seme	ester	2			Form of
Lp.	Course name		lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	credit
		Subject	s of ge	enera	ıl edi	icat	tion	ļ							
1	Humanistic subject to choose	60	30					2	30					2	Grade
			Basic	subj	ects										
2	Mathematical analysis and linear algebra	60	30	30				5							Exam
3	Physics for engineers	60	30		30			5							Grade
4	Introduction to technique	30	30					5							Grade
5	Discrete mathematics	60							30	30				5	Exam
6	Electronics and metrology - basic principles	60							30	30				6	Exam
			Field	subj	ects										
7	Fundamentals of law in informatics	45	30	15				2							Grade
8	Law aspects of IT market	45							30	15				2	Grade
9	Introduction to Computer Engineering	60	30	30				5							Exam
10	Fundamentals of programming I	60	30		30			6							Grade
11	Fundamentals of programming II	60							30		30			6	Grade
12	Algorithms and data structures	60							30		30			6	Exam
13	Fundamentals of computer graphics	30							15		15			3	Grade
	Overall hours/ECTS credits		210	75	60	0	0	30	195	75	75	0	0	30	
	<b>Overall hours in semester (year)</b>	690		3	45					3	45				

Industrial Safety – I semester 4h Library training - I semester 4h Stationary

Stationary

# Year II

Lp.	Course name	Hours		Sem	ester	3			5	Sem	ester	4			Form of
Ŷ			lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	credit
	Su	bjects oj	<sup>c</sup> gene	ral e	ducat	ion						_			
1	Physical education	60		30				1		30				1	Grade
2	English	60		30				1		30				1	Grade
		Ba	sic su	bject	5										
3	Fundamentals of probabilistic and statistics methods	60	30	30				6							Exam
4	Fundamentals of information theory	30							30					2	Grade
		Fie	eld su	bject	s										
5	Object-oriented design and programming	90	30		30			5	15		15			3	Grade
6	Computer Networks	90	30		30			5	30					3	G, E
7	Databases	60	30		30			5							Exam
8	Computer architecture	60	30		30			5							Exam
9	Operating Systems	60							30		30			5	Exam
10	Practice	200												2	Grade
		Subjec	ts for	spec	iality										
11	Multimedia presentations	30	15		0	15		2							Grade
12	Visual programming	45							15		30			4	Grade
13	Advanced methods of computer graphics	60							30		30			6	Exam
14	Fundamentals of plastic compositions	60							15	30	15			3	Grade
	<b>Overall hours/ECTS credits</b>		165	90	120	15	0	30	165	90	120	0	0	30	
Ov	erall hours in semester (year) without practice	765			390					3	575				

# Year III

Lp.	Course name	Hours		Sen	nestei	: 5				Sen	neste	er 6			Form of
Ξp.			lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	credit
		Subject	ts of g	ener	al edi	ıcati	on								
1	English	60		30				1		30				2	G, E
			Field	l sub	jects										
2	Designing and implementing information systems	60	30					2					30	2	Grade
3	Microprocessor techniques and embeded systems	45	30		15			3							Grade
4	Security of information systems	60							30			15	15	4	Exam
5	Methods of artificial intelligence	90	30		30			4					30	2	E,G
6	Practice	200												2	Grade
		Sul	bjects	for s	pecia	lity									
7	Advanced methods of computer graphics	30		30				3							Grade
8	Mobile systems	45	15			30		3							Grade
9	Graphics programs and DTP	105	30		30			5	15		30			4	E, G
10	Digital assembly of multimedia files	30			30			2							Grade
11	Technical drawing and AUTO-CAD	75							30	15	30			5	Exam
12	Monographic A	60	30				30	5							Grade
13	Monographic B	60							30				30	5	Grade
14	Diploma thesis	0						2						4	Grade
	<b>Overall hours/ECTS credits</b>		165	60	105	30	30	30	105	45	60	15	105	30	
	Overall hours in semester (year) without practice	720			390						330				

# Year IV

In	Course name	Hours		Ser	neste	er 7			Form of
Lр.	Course name		lc	с	1	р	s	ECTS	credit
	Subject	s for spe	eciali	ity					
1	Diploma seminar	30					30	2	Grade
2	Team Project	30			30			7	Grade
3	Design of graphics applications	30			30			7	Grade
4	Monographic C	60	30				30	5	Grade
5	Diploma thesis	0						9	Grade
	<b>Overall hours/ECTS credits</b>		30	0	60	0	60	30	
	Overall hours :	150			150				

Overall hours - 2325

## Stationary

# Year I

In	Course name	Hours	S	Seme	ster	1			5	Seme	ster	2			Form of
цр.	Course name		lc	c	1	р	s	ECTS	lc	с	1	р	s	ECTS	credit
		Subjects	of ger	ieral	edu	cati	on								
1	Humanistic subject to choose	60	30					2	30					2	Grade
		E	Basic s	subje	cts										
2	Mathematical analysis and linear algebra	60	30	30				5							Exam
3	Physics for engineers	60	30		30			5							Grade
4	Introduction to technique	30	30					5							Grade
5	Discrete mathematics	60							30	30				5	Exam
6	Electronics and metrology - basic principles	60							30	30				6	Exam
		I	Field s	ubje	cts										
7	Fundamentals of law in informatics	45	30	15				2							Grade
8	Law aspects of IT market	45							30	15				2	Grade
9	Introduction to Computer Engineering	60	30	30				5							Exam
10	Fundamentals of programming I	60	30		30			6							Grade
11	Fundamentals of programming II	60							30		30			6	Grade
12	Algorithms and data structures	60							30		30			6	Exam
13	Fundamentals of computer graphics	30							15		15			3	Grade
	<b>Overall hours/ECTS credits</b>		210	75	60	0	0	30	195	75	75	0	0	30	
	Overall hours in semester (year)	690		3	45					3	45				

Industrial Safety – I semester 4h Library training - I semester 4h

# Stationary

# Year II

Lp.	Course name	Hours	:	Sem	ester i	3				Sem	lester	4			Form of
2p.			lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	credit
	Sı	ubjects o	f gene	eral e	educa	tior	ı								
1	Physical education	60		30				1		30				1	Grade
2	English	60		30				1		30				1	Grade
		Ba	ısic sı	ıbjec	ts										
3	Fundamentals of probabilistic and statistics methods	60	30	30				6							Exam
4	Fundamentals of information theory	30							30					2	Grade
		Fi	eld su	ıbjec	ts										
5	Object-oriented design and programming	90	30		30			5	15		15			3	Grade
6	Computer Networks	90	30		30			5	30					3	Grade, Exam
7	Databases	60	30		30			5							Exam
8	Computer architecture	60	30		30			5							Exam
9	Operating Systems	60							30		30			5	Exam
10	Practice	200												2	Grade
		Subjec	ets for	spec	ciality										
11	Designing of the database systems	60							30			30		5	Exam
12	Visual programming	45							15		30			4	Grade
13	System Techniques Basics	60	30					2			30			2	Grade
14	Computer management systems	30							30					2	Grade
	<b>Overall hours/ECTS credits</b>		180	90	120	0	0	30	180	60	105	30	0	30	
Ove	erall hours in semester (year) without practice	765		3	90						375				

# Stationary

# Year III

Lp.	Course name	Hours		Sem	ieste	r 5				Se	mest	er 6			Form of
•			lc	c	1	р	s	ECTS	lc	с	1	р	S	ECTS	credit
	S	ubjects o	of gen	eral	educ	catio	п								
1	English	60		30				1		30				2	G, E
		F	ield s	ubjec	cts										
2	Designing and implementing information systems	60	30					2					30	2	Grade
3	Microprocessor techniques and embeded systems	45	30		15			3							Grade
4	Security of information systems	60							30			15	15	4	Exam
5	Methods of artificial intelligence	90	30		30			4					30	2	E, G
6	Practice	200												2	Grade
		Subje	cts fo	r spe	ciali	ty									
7	Mobile systems	45	15			30		3							Grade
8	UNIX administration	30			30			2							Grade
9	Administration of Windows 2003	30									30			2	Grade
10	Selected Aspects of Computer Networks	60	30				30	6							Exam
11	Foundation of Computer Simulation	60							30		30			5	Exam
12	Diploma seminar	45					15	2					30	2	Grade
13	Monographic A	60	30				30	5							Grade
14	Monographic B	60							30				30	5	Grade
15	Diploma thesis	0						2						4	Grade
	<b>Overall hours/ECTS credits</b>		165	30	75	30	75	30	90	30	60	15	135	30	
	Overall hours in semester (year) without practice	705			375						330	)			

# Year IV

I.e.	Course nome	Hours		Ser	nest	er 7			Form of
Lр.	Course name		lc	c	1	р	s	ECTS	credit
	Subjects for	r special	lity						
1	Diploma seminar	30					30	2	Grade
2	Team Project	30			30			7	Grade
3	Computer systems and networks design	30			30			7	Grade
4	Monographic C	60	30				30	5	Grade
5	Diploma thesis	0						9	Grade
	<b>Overall hours/ECTS credits</b>		30	0	60	0	60	30	
	Overall hours :	150			150				

Overall hours - 2310

# Non-stationary

# Year I

No	Course name	Hours	5	Seme	ester	1			5	Seme	ester	2			Form of
10.	Course name		lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	credit
		Subjects	of ge	nera	l edu	ıcat	ion								
1	Humanistic subject to choose	60	30					2	30					2	Grade
		1	Basic .	subje	ects										
2	Mathematical analysis and linear algebra	60	36	24				5							Exam
3	Physics for engineers	48	24		24			5							Grade
4	Introduction to technique	24	24					5							Grade
5	Discrete mathematics	60							36	24				5	Exam
6	Electronics and metrology - basic principles	48							24	24				6	Exam
		j	Field	subje	ects										
7	Fundamentals of law in informatics	24	12	12				2							Grade
8	Law aspects of IT market	24							12	12				2	Grade
9	Introduction to Computer Engineering	24	12	12				5							Exam
10	Fundamentals of programming I	48	24		24			6							Grade
11	Fundamentals of programming II	48							24		24			6	Grade
12	Algorithms and data structures	24							12		12			6	Exam
13	Fundamentals of computer graphics	24							12		12			3	Grade
	Overall hours/ECTS credits		162	48	48	0	0	30	150	60	48	0	0	30	
	Overall hours in semester (year)	516		2	58					2	58				

Industrial Safety – I semester 4h Library training - I semester 4h

# Non-stationary

# Year II

Lp.	Course name	Hours	S	leme	ster	3			5	Sem	estei	: 4			Form of
r			lc	c	1	p	s	ECTS	lc	c	1	р	s	ECTS	Credit
	Subje	ects of ge	eneral	edu	catic	m									
1	English	60		30				1		30				1	Grade
2	Physical education	60		30				1		30				1	Grade
		Basic	subje	cts											
3	Fundamentals of probabilistic and statistics methods	60	36	24				6							Exam
4	Fundamentals of information theory	12							12					2	Grade
		Field	subje	cts											
5	Object-oriented design and programming	48	12		12			5	12		12			3	Grade
6	Computer Networks	60	12		24			5	24					4	Grade, Exam
7	Databases	36	24		12			6							Exam
8	Computer architecture	36	24		12			5							Exam
9	Operating Systems	36							24		12			5	Exam
10	Practice	200												2	Grade
	S	ubjects f	or spe	ecial	ity										
11	Designing of the database systems	36							24			12		5	Exam
12	Visual programming	24							12		12			4	Grade
13	System Techniques Basics	36	24					2			12			2	Grade
14	Computer management systems	12							12					2	Grade
	<b>Overall hours/ECTS credits</b>		132	84	60	0	0	31	120	60	48	12	0	31	
(	Overall hours in semester (year) without practice	516		2'	76					2	240				

# Non-stationary

# Year III

Lp.	Course name	Hours Semester 5 Semester 6													Form of
-r ·			lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	credit
	Sub	ojects of	gene	eral e	educe	ation	ı								
1	English	60		30				1		30				2	G, E
		Fie	ld su	bjeci	ts										
2	Designing and implementing information systems	36	12					2					24	2	Grade
3	Microprocessor techniques and embeded systems	24	12		12			3							Grade
4	Security of information systems	36							12			12	12	5	Exam
5	Methods of artificial intelligence	48	12		12			4					24	2	E, G
6	Practice	200												2	Grade
		Subject	s for	spec	cialit <u></u>	y									
7	Mobile systems	24	12			12		3							Grade
8	UNIX administration	24			24			2							Grade
9	Administration of Windows 2003	24									24			2	Grade
10	Selected Aspects of Computer Networks	48	24				24	6							Exam
11	Foundation of Computer Simulation	48							24		24			5	Exam
12	Diploma seminar	36					12	2					24	2	Grade
13	Monographic A	36	24				12	5							Grade
14	Monographic B	36							24				12	5	Grade
15	Diploma thesis	0						2						4	Grade
	<b>Overall hours/ECTS credits</b>		96	30	48	12	48	30	60	30	48	12	96	31	
0	verall hours in semester (year) without practice	480			234						246				

# Year IV

I.m.	Course nome	Hours		Ser	neste	er 7			Form of
Lр.	Course name		lc	c	1	р	s	ECTS	credit
	Subjects for	r special	lity						
1	Diploma seminar	24					24	2	Grade
2	Team Project	24			24			7	Grade
3	Computer systems and networks design	24			24			7	Grade
4	Monographic C	36	24				12	5	Grade
5	Diploma thesis	0						9	Grade
	<b>Overall hours/ECTS credits</b>		24	0	48	0	36	30	
	Overall hours :	108			108				

Overall hours - 1704

# Stationary

# Year I

In	Course name	Hours	S	Seme	ster	1			5	Seme	ster	2			Form of
цр.	Course name		lc	с	1	р	s	ECTS	lc	с	1	р	s	ECTS	credit
		Subject	s of ge	enera	ıl edi	icat	tion	ı							
1	Humanistic subject to choose	60	30					2	30					2	Grade
			Basic	subj	ects										
2	Mathematical analysis and linear algebra	60	30	30				5							Exam
3	Physics for engineers	60	30		30			5							Grade
4	Introduction to technique	30	30					5							Grade
5	Discrete mathematics	60							30	30				5	Exam
6	Electronics and metrology - basic principles	60							30	30				6	Exam
			Field	subj	ects										
7	Fundamentals of law in informatics	45	30	15				2							Grade
8	Law aspects of IT market	45							30	15				2	Grade
9	Introduction to Computer Engineering	60	30	30				5							Exam
10	Fundamentals of programming I	60	30		30			6							Grade
11	Fundamentals of programming II	60							30		30			6	Grade
12	Algorithms and data structures	60							30		30			6	Exam
13	Fundamentals of computer graphics	30							15		15			3	Grade
	<b>Overall hours/ECTS credits</b>		210	75	60	0	0	30	195	75	75	0	0	30	
	Overall hours in semester (year)	690		34	45					34	45				

Industrial Safety – I semester 4h Library training - I semester 4h

S	ta	ti	ο	n	a	r١	1
_							

# Year II

Lp.	Course name	Hours		Sem	ester	3				Sem	ester	4			Form of
1			lc	с	1	р	s	ECTS	lc	c	1	р	s	ECTS	credit
	Su	bjects oj	f gene	ral e	ducat	ion									
1	Physical education	60		30				1		30				1	Grade
2	English	60		30				1		30				1	Grade
		Ba	sic su	bject	s										
3	Fundamentals of probabilistic and statistics methods	60	30	30				6							Exam
4	Fundamentals of information theory	30							30					2	Grade
		Fie	eld su	bject	s										
5	Object-oriented design and programming	90	30		30			5	15		15			3	Grade
6	Computer Networks	90	30		30			5	30					3	G, E
7	Databases	60	30		30			5							Exam
8	Computer architecture	60	30		30			5							Exam
9	Operating Systems	60							30		30			5	Exam
10	Practice	200												2	Grade
		Subjec	ts for	spec	iality										
11	Multimedia presentations	30	15		0	15		2							Grade
12	Visual programming	45							15		30			4	Grade
13	Advanced methods of computer graphics	60							30		30			6	Exam
14	Fundamentals of plastic compositions	60							15	30	15			3	Grade
	<b>Overall hours/ECTS credits</b>		165	90	120	15	0	30	165	90	120	0	0	30	
Ov	erall hours in semester (year) without practice	765			390					3	575				

# Year III

Lp.	Course name	Hours		Sen	nestei	: 5				Ser	neste	er 6			Form of
2p.			lc	c	1	р	s	ECTS	lc	c	1	р	s	ECTS	credit
		Subject	ts of g	gener	al edi	ıcati	on								
1	English	60		30				1		30				2	G,E
			Field	l sub	jects										
2	Designing and implementing information systems	60	30					2					30	2	Grade
3	Microprocessor techniques and embeded systems	45	30		15			3							Grade
4	Security of information systems	60							30			15	15	4	Exam
5	Methods of artificial intelligence	90	30		30			4					30	2	E, G
6	Practice	200												2	Grade
		Sul	ojects	for s	pecia	lity									
7	Advanced methods of computer graphics	30		30				3							Grade
8	Mobile systems	45	15			30		3							Grade
9	Graphics programs and DTP	105	30		30			5	15		30			4	E, G
10	Digital assembly of multimedia files	30			30			2							Grade
11	Technical drawing and AUTO-CAD	75							30	15	30			5	Exam
12	Monographic A	60	30				30	5							Grade
13	Monographic B	60							30				30	5	Grade
14	Diploma thesis	0						2						4	Grade
	Overall hours/ECTS credits		165	60	105	30	30	30	105	45	60	15	105	30	
	Overall hours in semester (year) without practice	720			390						330				

# Year IV

I.e.	Nazuo mzadmiatu	Hours	Semester 7			7		Form of	
Lр.	Nazwa przediniotu		lc	c	1	р	s	ECTS	credit
	Przedmiot	y specja	lnoś	cio	ve				
1	Diploma seminar	30					30	2	Grade
2	Team Project	30			30			7	Grade
3	Design of graphics applications	30			30			7	Grade
4	Monographic C	60	30				30	5	Grade
5	Diploma thesis	0						9	Grade
<b>Overall hours/ECTS credits</b>			30	0	60	0	60	30	
Overall hours :		150			150				

Overall hours - 2325

Stationary

# Subjects of general education:

ECTS credits	
2	

## 1. Course title

Regional history (The region and the regionalism on example of the Lower Silesia)

## 2. Course contents

## Lecture

Territorial development of Silesia on space of histories

Silesia till year 1138

Silesia in summers 1138-1335 Silesia in Czech monarchy 1335-1526

Habsburski Silesia 1526-1741

Prussian Silesia 1741-1918

Silesia in summers 1918-1945

Silesia after 1945 year

# 3. Prerequisites

None

## 4. Learning outcomes

Student is familiar with the history of Silesia in the background of state organisms, to which this area belonged. The chronological scope encompasses all of history to 1989.

#### 5. **Recommended reading**

- Czapliński M. i inni, *Historia Śląska*, Wrocław 2007 (lub wyd. 2002).
   Harasimowicz J., *Dolny Śląsk*, Wrocław 2007.
- 3. Historia chłopów śląskich. Opracowanie zbiorowe pod redakcją Stefana Inglota, Warszawa 1979.
- 4. Kaczmarek M. i inni, Wrocław. Dziedzictwo wieków, Wrocław 1997.
- 5. Boras Z., Książęta piastowscy Śląska, Katowice 1978.
- 6. Dola K., Dzieje Kościoła na Śląsku, część I. Średniowiecze, Opole 1996.
- 7. Drabina J., Miasta śląskie w średniowieczu, Katowice 1987.
- 8. Legnica. Zarys monografii miasta pod redakcją Stanisława Dąbrowskiego, Wrocław-Legnica 1998.
- 9. Mandziuk J., Historia Kościoła katolickiego na Śląsku. Czasy reformacji protestanckiej, reformy katolickiej i kontrreformacji 1520-1742. Tom 2, Warszawa 1995.

### 6. Type of course

Optional

# 7. Teaching team

Department of Tourizm

# 8. Course structure

Form	Number of hours	Semester	year
Lecture	30/30	Ι	1
Classes			
Laboratory			
Project			
Seminar			
Other			
Total student's workload	60		

9. Assessment methods

The lecture - the written relating the histories of Silesia work

### 10. Language of instruction

## 1. Course title

Social Communication

#### 2. Course contents

### Lecture

Communication as a process. The idea of communication. The initial concepts and definitions. The basic models of the communication by D. McQuail. The interpersonal communication. Main theories and models of interpersonal communication. Verbal and non-verbal aspects of communication. The forms of verbal communication. The sorts of non-verbal communications. The relation between verbal and non-verbal communication. The barriers of the social communication .The main systems of social communication and its specific role. The system of institutional communication . The mass communication - its features and functions. The basis rules of the mass media The transformations of the media system in Poland. The main techniques and mechanisms of the commercial, public relations. The creating of the personal image.

## 3. Prerequisites

none

### 4. Learning outcomes

A Student is able to define the basic elements and categories of the social communication and to understand the significant aspects of the communication and the essential issues of the media and cooperation with media as well.

### 5. Recommended reading

- 1. Adamowski J.(red.), Media w państwie współczesnym, Warszawa 2001.
- 2. Cianciara J., Uścińska B., Komunikacja społeczna. Komunikowanie się z mediami w praktyce, Wrocław 1999.
- 3. Dobek-Ostrowska B., *Podstawy komunikowania społecznego*, Wrocław 2004.
- 4. Dobek-Ostrowska B. (red.), Współczesne systemy komunikowania, Wrocław 1998.
- 5. Goban-Klas T., Media i komunikowanie masowe. Teorie i analizy prasy, radia, telewizji i Internetu, Warszawa-Kraków 2004.
- 6. Ociepka B., Komunikowanie międzynarodowe, Wrocław 2002.
- 7. Olędzki J., Komunikowanie w świecie, Warszawa 2001.
- 8. Rozwadowska B., Public relations. Teoria. Praktyka. Perspektywy, Warszawa 2002.
- 9. Stankiewicz J. Komunikowanie się w organizacji, Wrocław 1999.

# 6. Type of course

Facultative.

## 7. Teaching team

Department of Sociology and Social Communication

#### 8. Course structure

Form	Number of hours	Semester	year			
Lecture	30/30	Ι	1			
Classes						
Laboratory						
Project						
Seminar						
Other						
Total student's workload	60					

9. Assessment methods:

Lecture - written test

**10.** Language of instruction:

## 1. Course title:

Sociology

#### 2. Course contents:

The place of sociology among other social sciences. The subject and functions of general and specific sociology. Natural, economical and cultural considerations of social life. Mass culture and its influence on social and work processes. Cultural diffusion and cultural heritage as factors of social and economical development. The man vs. social environment. Sociological model of man. The question of personality in social sciences. Work vs. personality. Economic mentality of the individual vs. their participation in economic and social processes. Socio-psychological characteristics of relations and relationships: needs – motivations – bases – behaviors. Social bonds as the basis for the emerging of social groups. Public institutions and their functions. Characteristics of total institutions. Social norms and values as the elements of the social organization of the group. Most important groups in the life of the individual. Characteristics of the basic social processes (adaptation, cooperation, conflict, disorganization, social mobility). Social problems of the Polish society in the period of political transformation. Research in social development. Elements of chosen theories of social development (Plato, Condorcet, Turgot, Popper). Social stratification (social classes). The society and its sociopolitical organization. Nation as a group having the features of a community. Nation and other contemporary ethnic groups. Bureaucracy in modern social institutions. Development of self-government institutions during transformation.

## 3. Prerequisites

None

### 4. Learning outcomes

Student is aware of the complexity of the social reality, consisting of social groups, institutions, processes and phenomena. Student is familiar with methods and techniques of sociological research and therefore has the opportunity of getting to know this reality. Student knows the possibility of using sociological knowledge in other social sciences.

## 5. Recommended reading

- 1. B. Szacka, Wprowadzenie do socjologii. Warszawa, OW 2003
- 2. P. Sztompka Socjologia. Analiza społeczeństwa. Kraków, ZNAK 2002
- 3. Z. Polakowska-Kujawa (editor) Socjologia ogólna. SGH, Warszawa 1999

## 6. Type of the course

## Optional

# 7. Teaching Team

Department of Sociology and Public Communication

## 8. Course structure

Form	Number of hours	Semester	Year
Lecture	30/30	II	1
Classes			
Laboratory			
Project			
Seminar			
Other			
Total student's	60		
workload			

9. Assessment methods

- Term assignments and coursework
- **10.** Language of instruction

# 1. Course title:

Psychology

# 2. Course contents

- The main concepts of psychology
- Cognition; perception, attention, memory, creative thinking, intelligence
- Emotion and motivation
- Personality
- The social behaviour; self-presentation, group behaviour, cognitive dissonance, groupthink
- Human communication and influance on people

# 3. Prerequisites:

None

# 4. Learning outcomes:

Student is familiar with the basic psychological themes and terminology, so that in the future he/she can use the texts and training materials on the psychological aspects of motivation, human resources management, etc.

# 5. Recommended reading

- 1. Strelau, J. red. (2002) *Psychologia. Podręcznik akademicki.* t.1-2. Gdańskie Wydawnictwo Psychologiczne.
- 2. Cialdini, R. (1996) Wywieranie wpływu na ludzi. Gdańsk. Gdańskie Wydawnictwo Psychologiczne.
- 3. Robbins, S. (2000) Zasady zachowania w organizacji. Poznań: Zyski i S-ka Wydawnictwo.

# 6. Type of course:

Obligatory

## 7. Teaching team:

Department of Sociology and Public Communication

# 8. Course structure

Form	Number of hours	Semester	year
Lecture	30/30	II	1
Classes			
Laboratory			
Project			
Seminar			
Other			
Total student's workload	60		

# 9. Assessment methods:

Test of knowledge

**10. Language of instruction**: Polish

The Witelon University of Applied Sciences in Legnica - Field: Computer science

ECTS credits
1

### 1. Course title

English

# 2. Course contents

### Thematic scope of the course:

1. Autopresentation , telling about yourself in the professional context, about your future career ambitions, interests, contemporary world./ 4 hours

- 2. Earning a Living. / 8 hours
- 2.1 Wages and living standards.
- 2.2 Job roles and types- agriculture, industry, services.
- 2.3 Applying for a job. Job interviews.
- 2.4 Employer/ employee relationships.
- 3. Business correspondence. Practising writing memos. / 6 hours
- 4. Production and Sale of Goods and Services. / 8 hours
- 4.1 Distribution: orgin and destination of product.
- 4.2 Retail and wholesale outlets: competition between small shops and supermarkets.
- 4.3 New markets and products.
- 4.4 Quality and customer service.

### 3. Prerequisites

none

# 4. Learning outcomes

The student acquires language abilities at one of the levels (A1-B2), needed in the cooperation with foreign business partners in the field of Business English taking into account preparation and practice for LCCI English for Business exams (preliminary level, level 1, level 2, level 3). The student acquires sufficient language competence to communicate easily in various business contexts.

### 5. Recommended reading

- 1. How to Pass English for Business Second Level. The Official LCCI Examinations Board Guide.
- 2. Trappe, T., G. Tullis and Ch. Johnson. 2005. Intelligent Business Intermediate. Longman.
- 3. Sweeney, S. 2000. Business English. Marketing. Longman.
- 4. Flinders, S. 2000. Business English. Intermediate. Longman.
- 5. McKellen, J.S. 2000. Business English. General Usage. Longman.
- 6. Viney, P. and K. Viney. 1997. Handshake. A Course In Communication. Oxford University Press.
- 7. Comfort, J. 1995. Speaking Effectively. Cambridge University Press.

# 6. Type of course

Obligatory

## 7. Teaching team

Teachers of English.

## 8. Course structure

Form	Number of hours	Semester	year
Lecture			
Classes	30	III	2
Laboratory			
Project			
Seminar			
Other			
Total student's workload	30		

#### 9. Assessment methods:

tutorials

**10. Language of instruction**: Polish

## 1. Course title

English

# 2. Course contents

#### Thematic scope of the course:

- 1. Business correspondence. Practising writing company leaflets. / 6 hours
- 1.1 Exam task. Basic reading comprehension: true-or-false questions. Practice.
- (On the basis of the materiale of LCCI Examinations Board, How to Pass English for Business First Level)
- 2. International Trade. / 8 hours
- 2.1 Description of imports/exports.
- 2.2 Changes in international markets.
- 2.3 Economic problems in developing countries.
- 2.4 Trade blocks e.g. EU, ASEAN, NAFTA.
- 3. Business correspondence. Practising writing business reports. /8 hours
- 3.1 Exam task.. Information processing: short-answer questions. Practice.

(On the basis of the materiale of LCCI Examinations Board, How to Pass English for Business First Level)

- 4. Money. / 8 hours
- 4.1 Methods of paying/ purchasing.
- 4.2 Inflation and price changes.
- 4.3 Banking services.
- 4.4 Savings and investment.

## 3. Prerequisites

### none

## 4. Learning outcomes

The student acquires language abilities at one of the levels (A1-B2), needed in the cooperation with foreign business partners in the field of Business English taking into account preparation and practice for LCCI English for Business exams (preliminary level, level 1, level 2, level 3). The student acquires sufficient language competence to communicate easily in various business contexts.

### 5. Recommended reading

- 1. How to Pass English for Business Second Level. The Official LCCI Examinations Board Guide.
- 2. Trappe, T., G. Tullis and Ch. Johnson. 2005. Intelligent Business Intermediate. Longman.
- 3. Sweeney, S. 2000. Business English. Marketing. Longman.
- 4. Flinders, S. 2000. Business English. Intermediate. Longman.
- 5. McKellen, J.S. 2000. Business English. General Usage. Longman.
- Viney, P. and K. Viney. 1997. *Handshake. A Course In Communication*. Oxford University Press.
   Comfort, J. 1995. *Speaking Effectively*. Cambridge University Press.

#### 6. Type of course

Obligatory

### 7. Teaching team

Teachers of English.

#### 8. Course structure

Form	Number of hours	Semester	year
Lecture			
Classes	30	IV	2
Laboratory			
Project			
Seminar			
Other			
Total student's workload	30		

9. Assessment methods:

written test

10. Language of instruction:

The Witelon University of Applied Sciences in Legnica - Field: Computer science

ECTS credits

## 1. Course title

English

# 2. Course contents

Thematic scope of the course:

- 1. Transport / 8 hours
- 1.1 Types of transport in Poland
- 1.2 Transport for the individual
- 1.3 Transport for commerce and industry
- 1.4 Local infrastructure for: road, rail, sea and air transport
- 2. Basic reading comprehension: interpreting short information, providing one-word answers /6 hours.
  - (On the basis of LCCI Examinations Board materials, *How to Pass English for Business First Level*)
- 3. Communications/8 hours
- 3.1 Media: TV, newspapers, Internet, advertising
- 3.2 Information Technology: computers
- 3.3 Communications: telephone, faz, e-mail
- 4. Business correspondence: letter writing practice/ 8 hours

# 3. Prerequisites

none

# 4. Learning outcomes

The student acquires language abilities at one of the levels (A1-B2), needed in the cooperation with foreign business partners in the field of Business English taking into account preparation and practice for LCCI English for Business exams (preliminary level, level 1, level 2, level 3). The student acquires sufficient language competence to communicate easily in various business contexts.

## 5. Recommended reading

- 1. How to Pass English for Business Second Level. The Official LCCI Examinations Board Guide.
- 2. Trappe, T., G. Tullis and Ch. Johnson. 2005. Intelligent Business Intermediate. Longman.
- 3. Sweeney, S. 2000. Business English. Marketing. Longman.
- 4. Flinders, S. 2000. Business English. Intermediate. Longman.
- 5. McKellen, J.S. 2000. Business English. General Usage. Longman.
- 6. Viney, P. and K. Viney. 1997. Handshake. A Course In Communication. Oxford University Press.
- 7. Comfort, J. 1995. Speaking Effectively. Cambridge University Press.

## 6. Type of course

- Obligatory
- 7. Teaching team
- Teachers of English.

# 8. Course structure

Form	Number of hours	Semester	year
Lecture			
Classes	30	V	3
Laboratory			
Project			
Seminar			
Other			
Total student's workload	30		

9. Assessment methods:

written test

**10.** Language of instruction:

## 1. Course title

English

# 2. Course contents

#### Thematic scope of the course:

- 1. Education / 8 hours
- 1.1 Personal education
- 1.2 The education system
- 1.3 Training and skills
- 2. Basic reading comprehension: interpreting chart and graph data , providing one-word answers /8 hours. (On the basis of LCCI Examinations Board materials, *How to Pass English for Business First Level*)
- 3. Travel and Tourism/ 8 hours
- 3.1 The importance of travel to the individual
- 3.2 Tourism and the local area
- 3.3 Tourism in a nation's economy
- 4. Revision Practice before final written and oral examination/6 hours

### 3. Prerequisites

none

### 4. Learning outcomes

The student acquires language abilities at one of the levels (A1-B2), needed in the cooperation with foreign business partners in the field of Business English taking into account preparation and practice for LCCI English for Business exams (preliminary level, level 1, level 2, level 3). The student acquires sufficient language competence to communicate easily in various business contexts.

## 5. Recommended reading

- 1. How to Pass English for Business Second Level. The Official LCCI Examinations Board Guide.
- 2. Trappe, T., G. Tullis and Ch. Johnson. 2005. Intelligent Business Intermediate. Longman.
- 3. Sweeney, S. 2000. Business English. Marketing. Longman.
- 4. Flinders, S. 2000. Business English. Intermediate. Longman.
- 5. McKellen, J.S. 2000. Business English. General Usage. Longman.
- 6. Viney, P. and K. Viney. 1997. Handshake. A Course In Communication. Oxford University Press.
- 7. Comfort, J. 1995. Speaking Effectively. Cambridge University Press.

# 6. Type of course

## Obligatory

7. Teaching team

# Teachers of English.

### 8. Course structure

Form	Number of hours	Semester	year
Lecture			
Classes	30	VI	3
Laboratory			
Project			
Seminar			
Other			
Total student's workload	60		

9. Assessment methods:

Written test, written and oral examination

**10.** Language of instruction:

## 1. Course title

Physical Education

# 2. Course contents

All the physical activities are offered to be for students at the gym, sports hall, fitness room and on the swimming pool. The students have the opportunities to choose their preferable form.

## 3. Prerequisites

There are not observed any bad impact on their health.

## 4. Learning outcomes

The aim of the course is to improve the physical activity of the students and their knowledge connected with practicing sports, especially sophisticated exercises. The subject has to have an impact on their physical education in this direction. It is crucial for them to get significant facilities, experience and also all the important skills during realizing such a broadminded course. It is significant in their future to reach all their aims in work to be as animators or the main organizers of the physical activities in their surrounding as the course contains all the important issues in the branch of physical education. Teaching how to relax, how to reach the essential discipline in different sports are not the only aspects of this vital course.

## 5. Recommended reading

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**6. Type of course** Obligatory

### 7. Teaching team

Department of Recreation

#### 8. Course structure

Form	Number of hours	Semester	year
Lecture			
Classes	30	III	2
Laboratory			
Project			
Seminar			
Other			
Total student's	30		
workload			

## 9. Assessment methods:

Unrated credits (without a grade) based on attendance in class

**10.** Language of instruction:

### 1. Course title

Physical Education

# 2. Course contents

All the physical activities are offered to be for students at the gym, sports hall, fitness room and on the swimming pool. The students have the opportunities to choose their preferable form.

## 3. Prerequisites

There are not observed any bad impact on their health.

# 4. Learning outcomes

The aim of the course is to improve the physical activity of the students and their knowledge connected with practicing sports, especially sophisticated exercises. The subject has to have an impact on their physical education in this direction. It is crucial for them to get significant facilities, experience and also all the important skills during realizing such a broadminded course. It is significant in their future to reach all their aims in work to be as animators or the main organizers of the physical activities in their surrounding as the course contains all the important issues in the branch of physical education. Teaching how to relax, how to reach the essential discipline in different sports are not the only aspects of this vital course.

### 5. Recommended reading

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**6. Type of course** Obligatory

# 7. Teaching team

Department of Recreation

## 8. Course structure

Form	Number of hours	Semester	year
Lecture			
Classes	30	IV	2
Laboratory			
Project			
Seminar			
Other			
Total student's	30		
workload			

9. Assessment methods:

Unrated credits (without a grade) based on attendance in class

**10.** Language of instruction:

# Basic subjects:

## 1. Course name

Basics of information theory

## 2. Course description

Lecture

Introduction.

Basic terms: information, information source, signal.

Entropy of one- and two dimensional discrete random variable.

The average information obtained from a single event and from a single symbol received from noisy digital channel.

Entropy of analog sources. Analog sources digitalization.

Extensions of an information source and their entropy.

Markov sources.

Information coding. Block codes.

The average codeword length and entropy.

The most efficient encoding. Huffman encoding.

Transmission of information, loss function, risk, decision rule.

Decision rule optimization for binary signal receive.

# 3. Prerequisites

none

# 4. Learning outcomes

Students are able to: calculate the entropy of one and two dimensional discrete random variable calculation of the analog signal sampling frequency, encode information, construct Huffman codes, calculate the channel throughput. Calculation of the optimal decision rules for Gaussian additive noise channels.

### 5. Literature

Abramson N., *Teoria informacji i kodowania*, PWN, Warszawa 1989. Topolewski Z., *Analiza i synteza szyfrowania informacji*, Wrocław WSO 1995. Imminik K.A.S., *Coding Techniques for Digital Recording*, Prestice Hall, New York 1991. Schneier B., *Kryptografia dla praktyków*, WNT, Warszawa 1995.

# 6. Type of course

Obligatory

# 7. Teaching team

Department of Computer Networks, Electronics and Telecommunication

## 8. Course structure

Form	Number of hours	Semester	year
Lecture	30/12'	3	2
Classes			
Laboratory			
Project			
Seminar			
Total student's	60		
workload			

9. Conditions of the course acceptance:

colloquium

10. Language:

## 1. Course name

Discrete mathematics

## 2. Course description

### Lecture

Elements of mathematical logic: logical sentence, tautology, sentential function, quantifiers. Techniques of proofs: direct proof, reductio ad absurdum. Mathematical induction. The algebra of sets: operations on sets, basic properties, Cartesian product. Relations: basic properties, order relations and equivalence relations. Functions: basic properties, operations on functions. Elements of combinatorics: basic notions, Newton's formula, counting methods: the principle of multiple-choice, additivity principle, Dirichlet's box principle, principle of inclusion-exclusion. Recursion theory: linear recurrences of first and higher orders, generating functions. Trees and graphs: basic notions, operations on graphs, planar graphs, directed graphs, coloring graphs. Introduction to Boolean algebra and its applications.

## <u>Classes</u>

During the classes students solve some problems from the following areas: mathematical logic, predicate logic, set theory, basic theory of relations and functions, mathematical induction, recursion, combinatorics and graph theory.

## 3. Prerequisites

Completion of the course "Mathematical analysis and linear algebra".

## 4. Learning outcomes

The student is able to interpret and define the concept of computer science in terms of functions and relations. He knows how to use: the logic, theorem proving methods, graphs, and recursion theory, Boolean algebra to solve problems on a computer. Able to use the term graph to the need to design a relationship. He knows how to use the phenomenon of recursion, both in descriptive purpose and to solve of a quantitative nature.

Recursion method can solve by using the characteristic equation and the generating function. Understands the role and importance of Boolean algebra in modern computing science. He knows the basic use of Boolean algebras.

### 5. Literature

- 1. R. Rębowski, *Matematyka dyskretna dla informatyków*, Seria Wydawnicza PWSZ im. Witelona w Legnicy, 2008.
- 2. R. Rębowski, J. Płaskonka, Zbiór zadań z matematyki dyskretnej dla informatyków, Seria Wydawnicza PWSZ im. Witelona w Legnicy, 2009.
- 3. K. A. Ross, Ch. R. B. Wright, *Matematyka dyskretna*, PWN, Warszawa, 2006.
- 4. R. Graham, D. Knuth, O. Patashnik, Matematyka konkretna, PWN, Warszawa, 2006.
- 5. T. Cormen, Ch. Leiserson, R. Rivest, C. Stein, *Wprowadzenie do algorytmów*, WNT, Warszawa, 2004.
- 6. Type of course
- Obligatory.
- 7. Teaching team
- Department of Basic Sciences.

### 8. Course structure

Form	Number of hours	Semester	Year
Lecture	30/36	II	1
Classes	30/24	II	1
Laboratory			
Project			
Seminar			
Total student's	150		
workload			

9. Conditions of the course acceptance:

Completion of classes and written examination are the conditions of ranking the lecture.

10. Language:

#### 1. Course name

Electronics and metrology - basic principles

# 2. Course description

## Lecture

Electric charge, electric and magnetic field. Elements of the electric circuit. General terms and definitions: general classification of circuit elements and their description; Ohm's law; principles of current and voltage arrow placement; circuit diagram, presentation of circuit topology by means of its graph and definition of graph elements such as node, branch, cutset and loop; Kirchhoff's Current Law and Kirchhoff's Voltage Law. Circuit equations. Methods of analysis: mesh current and nodal voltage methods. Thevenin's theorem and Norton's theorem, superposition theorem. Linear circuits, properties, fundamental theorems. Electric energy and power: energy conservation law and power balance; voltage, current and power calculations for simple circuits practical examples. Circuits in the steady state, DC and AC network analysis. Basic theory and phenomena of semiconductor physics. Theory of p-n junction and diode classification. characteristics and small signal ac analysis of diodes, bipolar and field effect transistors. Equivalent circuits, frequency response and switching parameters. Transistor amplifiers. Use data sheet information and parameter measurement of devices. Frequency response of electronic circuits. Feedback theory. Differential and operational amplifiers and their applications. Active filters. Basic RF amplifiers. Power amplifiers. Oscillator circuits. Linear and switched-mode regulators. Boolean algebra. Introduction to digital electronics. A review of basic relevant properties of BJT and MOSFET for digital electronics. Logic gates. Combinatorial circuits. Flip-flops. Sequential logic. The fundamental basic building blocks for logic. Design and implementation of more complex combinational and sequential logic circuits up to registers and counters. Semiconductor memories. Programmable logic. Design constraints: reliability, performance, area and power consumption. Design for high speed, low power circuits. System design and test. Microprocessors, microcontrollers. Definition of the measurement. Basic concepts of measurement techniques. SI standard.

# 3. **Prerequisites**

Physics

#### 4. Aim of the course

The students understand principles of electromagnetic phenomenon, they can point their application in nowadays computer science. They know fundamentals of electric circuits, electronics elements and devices, their characteristics, limitations, and applications. They can explain how to connect them into big systems. They understand measurements and can use electronic instrumentation.

#### 5. Literature

- a. Praca zbiorowa: *Elektrotechnika i elektronika dla nieelektryków*, WNT, Warszawa, 2004 r.
- b. U. Tietze, Ch. Schenk: Układy półprzewodnikowe, WNT, Warszawa 1997
- c. J. Kalisz *Podstawy elektroniki cyfrowej*, WKŁ, Warszawa 1993
- d. P. Horowitz, W. Hill *Sztuka elektroniki*, WKŁ, 2002
- e. A. Chwaleba, M. Poniński, A. Siedlecki Metrologia elektryczna, WNT, Warszawa 2003

#### 6. Type of course

Obligatory

# 7. Teaching team

Department of Computer Systems

## 8. Course structure

Form	Number of hours	Semester	year
Lecture	30/24	2	1
Classes	30/24	2	1
Laboratory			
Project			
Seminar			
Total student's	180		
workload			

## 9. Conditions of the course acceptance:

classes and written test; lecture - exam

10. Language:

#### 1. Course name

Fundamentals of probabilistic methods and statistics

# 2. Course description

### Lecture

Introduction: Introduction to probabilistic methods-Kolmogorov concept of probability space: events space and probability as a set function on a sigma algebra of events. Classification of probabilistic models: discrete, conditional (dependence and independence, conditional probability, Bayes formula). Concept of probability distributions: cumulative distribution function, probability density function. Concept of random variable: discrete and continuous. Distributions and their parameters: mean value, variance (standard deviation) and moments. Examples of probability distributions: binary distribution, binomial distribution, Poisson, uniform distribution, triangular, Gaussian distribution, chi-square, t-Student. Multi-dimensional random variable-concept, joint probability density function and marginal probability density function, parameters of two-dimensional random variable (covariance matrix, correlation). Limit theorems: weak and strong law of large numbers, central limit theorem. Introduction to mathematical statistics: fundamental concepts (sample, random sample, population) and methods of statistical investigations. Empirical cumulative distribution, histogram. Introduction to estimation theory. Statistical inference: hypothesis testing: fundamental concepts (non-parametric tests, hypothesis, first-order and second-order error, level of significance). Examples of significance tests. Statistical tables. Statystical analysis of data on the example of linear regression.

## Classes

Solving of computational problems dealing with probability calculus and statistical mathematics: conditional probability, Bayes formula, Bayes decision problems, distributions and parameters of random variables, procedures of estimation, significance test procedures.

# 3. Prerequisites

## Mathematics

## 4. Learning outcomes

The student knows methods and tools for formal description and analysis of "uncertainty" to the extent possible the practical application of selected methods of statistical inference, and computer processing of random data. Can use a discrete and continuous distributions. He knows how to determine its basic parameters. Can describe the phenomenon of mass and investigate its characteristics by using the methods of statistical analysis.

#### 5. Literature

- 1. R. Rębowski, *Podstawy metod probabilistycznych*, Seria Wydawnicza PWSZ im. Witelona w Legnicy, 2006.
- 2. R. Rębowski, J. Płaskonka, *Zbiór zadań z metod probabilistycznych*, Seria Wydawnicza PWSZ im. Witelona w Legnicy, 2008.
- 3. M. Fisz, Rachunek prawdopodobieństwa, PWN Warszawa 1969.
- 4. W. Krysicki i inni, *Rachunek prawdopodobieństwa i statystyka matematyczna w zadaniach*, część I i II, PWN, Warszawa 1995.

#### 6. Type of course

### Obligatory

# Teaching team

Department of Basic Science

## 7. Course structure

Form	Number of hours	Semester	year
Lecture	30/36	III	2
Classes	30/24	III	2
Laboratory			
Project			
Seminar			
Total student's	180		
workload			

## 8. Conditions of the course acceptance:

Passed exam is the conditions of ranking the lecture

9. Language:

## 1. Course name

Introduction to technique

### 2. Course description

### Lecture

Definition of technique and technical systems. Technique and civilization. Professional features of engineer. Mathematics, physics and chemistry role as bases of technical science. Productive process vs technological process. Structure of technological processes. Structure of design and construction process. Computer aided design (CAD). Characteristic of production in different technique branches: building, machine constructing, electrical and electronic engineering, food and chemical engineering. Production automatization and robotization. Part of computerization in productive processes realization: Computer aided manufacturing (CAM), Computer integrated manufacturing (CIM). Exploitation and usage, diagnosis, reliability and monitoring of technical systems. New technique and technology transfer into industry. Technique and technology part in economic progress. Technique and natural environment. Recycling.

### 3. Prerequisites

None

## 4. Aim of the course

The main goal of lecture is transferring of basic knowledge concerning technique and technology and the part they take in civilization and social-economical progress.

### 5. Literature

- 1. Adamczyk W.: Inżynieria procesów przemysłowych. Kraków: Wyd. AE 1988
- 2. Ashby M.F.: Dobór materiałów w projektowaniu inżynierskim. Warszawa: WNT 1998
- 3. Baruk J.: Nauka i technika w rozwoju gospodarczym. Lublin: Wyd. UMCS 1997
- 4. Durlik I.: *Inżynieria zarządzania. Strategia i projektowanie systemów produkcyjnych.* Cz.1. Strategie organizacji i zarządzania produkcją. Warszawa: AWP Placet 2000
- 5. Griffin R.W.: Podstawy zarządzania organizacjami. Warszawa: WN PWN 2000
- 6. Innowacje i transfer techniki w gospodarce polskiej. Red. A.H. Jasiński. Białystok: Wyd. Uniwersytetu 2000
- 7. Johansson A.: Czysta technologia. Środowisko, technika, przyszłość. Warszawa: WNT 1997
- 8. Krick E.V.: Wprowadzenie do techniki i projektowania technicznego. Warszawa: WNT 1975
- 9. Kubiński W.: Wprowadzenie do techniki. Rola i miejsce techniki w gospodarce oraz życiu społecznym. Kraków: Uczelniane Wyd. Nauk. – Dyd. AGH 2006
- 10. Wprowadzenie do projektowania. Red. A. Baranowski. Warszawa: WN PWN 1998

### 6. Type of course

Obligatory

- 7. Teaching team
- Department of Production Engineering
- 8. Course structure

Form	Number of hours	Semester	year	
Lecture	30/24	1	1	
Classes				
Laboratory				
Project				
Seminar				
Total student's workload	150			

- 9. Conditions of the course acceptance:
- Written test.

10. **Language**: Polish

### 1. Course title

Mathematical analysis and linear algebra.

## 2. Course contents

## Lecture

Sequences and series of numbers, functional series. Differential calculus of functions of one and several variables. Integral calculus: definite and indefinite integral, applications of definite integrals. Introduction to differential equations and their applications. Matrices, determinants, systems of linear equations and Gauss elimination. Elements of analytical geometry. Groups, rings of polynomials and modular arithmetic. Classes

Computation methods of limits of sequences, convergence of series. Computation methods of limits of functions. Computations of derivatives of functions. Applications of differential calculus. Computations of definite and indefinite integrals. Simple differential equations. Operations on matrices. Computations of determinants of matrices. Methods of solving systems of linear equations. Distances and angles in the three-dimensional space. Operations on polynomials, zeros of polynomials.

## 3. Prerequisites

None.

## 4. Learning outcomes

Student applies the language of mathematical analysis to the description of different problems; uses the methods of rings of polynomials and modular arithmetic; formulates problems in terms of matrices and performs operations on matrices; is able to solve systems of linear equations.

## 5. Recommended reading

- 1. K. Selwat, *Wybrane zagadnienia matematyki*, Seria Wydawnicza PWSZ im. Witelona w Legnicy, Legnica, 2009.
- 2. M. Gewert, Z. Skoczylas, Analiza matematyczna 1 i 2, Oficyna Wydawnicza GiS, Wrocław, 2008.
- 3. T. Jurlewicz, Z. Skoczylas, Algebra liniowa 1, Oficyna Wydawnicza GiS, Wrocław, 2008.
- 4. G.M. Fichtenholz, Rachunek różniczkowy i całkowy. Tom I, PWN, Warszawa, 2007.
- 5. W. Krysicki, L. Włodarski, Analiza matematyczna w zadaniach, PWN, Warszawa, 2006.
- 6. M. Gewert, Z. Skoczylas, Równania różniczkowe zwyczajne, Oficyna GiS, Wrocław, 2004.

# 6. Type of course

Obligatory.

# 7. Teaching team

Department of Basic Sciences.

# 8. Course structure

Form	Number of hours	Semester	year	
Lecture	30/36	Ι	1	
Classes	30/24	Ι	1	
Laboratory				
Project				
Seminar				
Other				
Total student's	150			
workload				

9. Assessment methods:

Lecture - written examination, classes - credit on the basis of written tests

**10.** Language of instruction:

#### 1. Course title

Physics for engineers

### 2. Course contents

Lecture: INTRODUCTION: Physics as a natural science. SI - International System of Units. Rudiments of vector calculus. Foundations of analysis of experimental results: measurement and uncertainty, types of error, error analysis. MECHANICS: Material point kinematics. Dynamics of the material point. Newton's Laws of Dynamics, Rigid body dynamics (rotary motion): torque, moment of inertia, law of parallel axis, angular momentum. Work, power and energy. Laws of conservation of momentum, angular momentum and energy. Statics. Gravitation: lines of forces, potential of gravitational field. FLUID MECHANICS: Hydrostatics: Hydrodynamics of the ideal fluid: equation of continuity of flow, Bernoulli's theorem, Magnus effect. Real fluids: viscosity, Stokes formula, Hagen-Poiseuille formula, Reynolds number. THERMAL PHYSICS: Kinetic theory of heat: temperature, zero law of thermodynamics, heat, specific heat. Thermostatics: heat balance. First law of thermodynamics. Equation of state of ideal gas, ideal gas laws. Second law of thermodynamics: reversible and irreversible processes, entropy, heat engines, Carnot cycle. ELECTRICITY AND MAGNETISM: Electrostatics: electric charge, law of conservation of electric charge, Coulomb's law, electric field, potential and electric tension, dielectric properties of matter. Electric current: charge carriers, current strength, electric resistance, Ohm's laws, electromotive force, Kirchhoff's laws, Joule effect. Magnetic field: Lorentz force, induction and magnetic field strength, magnetic properties of matter. Electromagnetic induction: Faraday law, Lenz law, self-inductance. INTRODUCTION TO THE MODERN PHYSICS AND TECHNOLOGY.

Laboratory: Measurement of the moment of inertia using the pendulum method and verification of the parallel axis theorem, Measurement of the modulus of stiffness using the dynamic method, Measurement of the speed of sound using the Lissajous figures, Measurement of the dynamic viscosity using the Stokes method, Calibration of a thermocouple, Measurement of the groove period of a diffraction grating, Measurement of the focal length of lenses using the Bessel method, Spectral analysis – gas spectra, Measurement of electric resistance, Verification of the Ohm's Law for the alternating current, Measurement of the resonance frequency of an RLC circuit, Oscilloscope as a measuring device.

3. Prerequisites

none

## 4. Learning outcomes

Student is able to make use of laws and methods of general physics in order to explain physical phenomena and fundamentals of modern technology. This kind of knowledge is supposed to be a basis for other courses. He knows and is capable of using the units of measurements from the International System and is able to present numerical results of measurements in the correct form. He can also estimate the measurement uncertainty.

## 5. **Recommended reading**

- 1. J. Orear; Fizyka; WNT, Warszawa; (podręcznik podstawowy);
- 2. H. Szydłowski; *Niepewności w pomiarach. Międzynarodowe standardy w praktyce*, Wydawnictwo Naukowe UAM, Poznań;
- 3. P.Wilk, W.Urbanik, I.Szczygieł; Fizyka laboratorium, Wyd. Akademii Ekonomicznej, Wrocław.

#### 6. Type of course

#### Obligatory

7. Teaching team

Department of Basic Sciences

# 8. Course structure

Form	Number of hours	Semester	Year
Lecture	30/24	Ι	1
Classes			
Laboratory	30/24	Ι	1
Project			
Seminar			
Other			
Total student's workload	150	Ι	1

### 9. Assessment methods:

Laboratory -obligatory number of accomplished experiments (positively graded),

Written test is the conditions of ranking the lecture.

## 10. Language of instruction:

# Main subjects:

## 1. Course title

## Algorithms and data structures

### 2. Course description

Lecture

- 1. Introduction. Basic definition. Methods of algorithms representation.
- 2. Basic programming structures.
- 3. Computational complexity of algorithms.
- 4. Basic data types: arrays, structures.
- 5. Complex data types: file, pointer.
- 6. Recursive algorithm. A derecursivation process. Some case studies of recursion.
- 7. Sorting algorithms: bubblesort, isertionsort, selectionsort, quicksort, heapsort, mergesort
- 8. Dinamic data structures: methods of creation and manipulation.
- 9. Trees: types, creation methods, basic operation, practice.
- 10. Algorithms of text pattern searching.
- 11. Graphs: methods of representation in memory, path searching methods.
- 12. Graphic and geometry algorithms.

## Laboratory

Implementation of the proposed algorithms using C or Pascal programming languages

## 3. Prerequisites

none

## 4. Learning outcomes

Students will be able to solve the problem of algorithms construction, evaluation and optimalisation and present some methods of data structures computation and programming.

### 5. Literature

- 1. Silberschatz A., Peterson J.L., Galvin P.B., Podstawy systemów operacyjnych, WNT Warszawa1993
- 2. Bach M.J., Budowa systemu operacyjnego UNIX, WNT, Warszawa 1995
- 3. Lister A.M., Eager R.D., Wprowadzenie do systemów operacyjnych, WNT Warszawa 1994
- 4. Kerningham B.W., Ritchi D.M., Język C, WNT, Warszawa 1988

## 6. Type of course

- Obligatory
- 7. Teaching team
- Department of Computer Systems

# 8. Course structure

Form	Number of hours	Semester	year
Lecture	30/12	2	1
Classes			
Laboratory	30/12	2	1
Project			
Seminar			
Total student's	180		
workload			

9. Conditions of the course acceptance:

laboratory and written test are the conditions of ranking the lecture

**10.** Language of instruction

Polish

	-				
Ourca	Catal	AITO	2010	0/2011	
Juise	Cala	logue	2010	0/2011	
		$\omega$			

# ECTS credits 6
#### 1. Course title

Computer architecture

#### 2. Course contents

#### Lecture

Information representation, coding, elements state and two-state systems notation, binary strings, hexadecimal form, integer numerical data, addition/subtraction operations (sign-magnitude code, 1's complement and 2's complement codes). Floating-point numbers notation, IEEE 754 standard. Decimal numbers coding (BCD code). Alphanumeric marks coding (ASCII code, even parity bit). Computer description levels: realization (electronic), structure (logical), architecture. Laminar model of computer system; computer language and operating system notions. Functional blocks of computer (von Neumann's model); information flows in instruction cycle, control information and data. Simple didactical computer architecture example. Central processing unit architecture. Role of accumulator (register), instruction counter, stack and state markers index. Instruction formats example. Instruction set, instruction function and computer logical structure dependence, CISC and RISC conception. Interruptions system, programs switching mechanism, role of system's stack, priorities, masking, programmable interruptions. External transmission; comparison of programmable transmission, interruptions control and out of processors transmission (DMA). Memory hierarchy in computer system. "Cache" memory.

#### 3. Prerequisites

Credit for a course "Introduction to the computer engineering"

#### 4. Learning outcomes

The main goal of the course is presentation of fundamental characteristics of computer architecture and computer logical organization. The goal of the course is presentation of instructions coding, instruction word structure and operands addressing modes.

#### 5. Recommended reading

- Biernat J., Architektura komputerów, Oficyna Wydawnicza PWr, Wrocław 2001.
- Koronkiewicz P., Alchemia PC, Wyd. Croma, Wrocław 1996.
- Morris Mano M., Architektura komputerów, WNT, Warszawa 1988.
- Skorupski A., Podstawy budowy i działania komputerów, WKiŁ, Warszawa 1996.

#### 6. Type of course

Obligatory

# 7. Teaching team

Department of Computer Networks, Electronics and Telecommunication

#### 8. Course structure

Form	Number of hours	Semester	year
	20/24		
Lecture	30/24	3	2
Classes			
Laboratory	30/24	3	2
Project			
Seminar			
Total student's	150		
workload			

9. Assessment methods

Lecture – examination.

10. Language of instruction

#### 1. Course name

Computer Networks 2

#### 2. Course description

#### Lecture

Classification of computer networks, computer networks architecture, standardization organizations, types of commutation, basics of data transmission, wide area networks: structure and architecture, link layer protocol HDLC, connecting of asynchronous users, network protocols X.25, FR and TCP/IP, buffers in network nodes, routing rules, routing protocols. Upper layers protocols (FTP, HTTP, and DNS). Connecting of local area networks over wide area networks, designing of wide area networks.

#### 3. Prerequisites

passing "Computer network 1"

# 4. Aim of the course

Students are able to: specify the features of local, metropolitan and wide area networks, describe the structure of wide area network, specify the standardization organizations supporting computer networks, describe in details the structure and functions of layers in ISO/OSI and TCP/IP network models, specify and describe types of commutation in computer networks, describe the basics of data transmission, specify and describe network protocols (HDLC, X.25, FR and TCP/IP), describe the structure of wide area network node and specify the functions of its components, explain the rules of routing methods and routing algorithms, calculate the length of path according to RIP and OSPF protocols, specify the advantages and drawbacks of routing protocols, recommend the routing protocol for computer network in dependency on the size and complexity of the network, design the IP addressing scheme for the subnetwork, define and solve basic problems of wide area network designing and optimizing.

# 5. Literature

Nunemacher G., Przewodnik po sieciach lokalnych, MIKOM, Warszawa, 1996

Simmonds A., Wprowadzenie do transmisji danych, WkiŁ, Warszawa, 1999

Woźniak J., Nowicki K., Sieci LAN, MAN i WAN – protokoły komunikacyjne, Wydawnictwo Fundacji Postępu Telekomunikacji, Kraków, 1998

Kasprzak A., *Rozległe sieci komputerowe z komutacją pakietów*, Wyd. II popr. Oficyna Wyd. PWr., Wrocław 1999.

Comer D. E., Sieci komputerowe i intersieci, WNT, Warszawa, 2001.

Tanenbaum A. S., Sieci komputerowe, Helion, Gliwice, 2004.

Hassan M., Jain R., Wysoko wydajne sieci TCP/IP, Helion, Gliwice, 2004.

### 6. Type of course

Obligatory

#### 7. Teaching team

Department of Computer Networks, Electronics and Telecommunication

#### 8. Course structure

Form	Number of hours	Semester	year
Lecture	30/24	4	2
Classes			
Laboratory			
Project			
Seminar			
Total student's	150		
workload			

9. Conditions of the course acceptance:

written test is the conditions of ranking the lecture

#### 10. Language:

#### 1. Course title

Databases

# 2. Course description

#### Lecture

Introduction, databases definition. Features of modern databases. Data models. Introduction to Relational Databases. Database Management System, structure and activities. SQL language: DDL sublanguage (Data Definition Language) – specifying relation type, database scheme, views, indexes; DML sublanguage (Data Manipulation Language) – simple queries, join operations, aggregation over Data, nested queries, updating existing Data, inserting data, deleting Data, triggers, functions and stored procedures; access control. Creating of Database scheme – design with relational normalization theory. Conceptual modeling of Databases with Entity-Relationship Diagrams. Optimizing DBMS performance. Data security. Laboratory

Practical exersices of SQL queries computation, entity-relational diagrams design using Sybase PowerDesigner tools, phisical database schema generation, user graphical interface design for database performance tasks.

# 3. Prerequisites

none

#### 4. Learning outcomes

The main goal of the lecture is the introduction to the concept of relational database systems, database designing, implementing, and optimizing.

#### 5. Literature

- 1. Hector Garcia Molina, Jeffrey Ullman, Jenifer Widom., Systemy Baz Danych, WNT, Warszawa, 2006
- 2. P. Beynon Davies, Systemy baz danych, WNT, Warszawa, 2003
- 3. Iwona Poźniak Koszałka., Relacyjne bazy danych w środowisku Sybase, WPWR, Wrocław, 2004
- 6. Type of course

#### Obligatory

# 7. Teaching team

Department of Computer Systems

#### 8. Course structure

Form	Number of hours	Semester	year
I a strang	20/24	2	2
Lecture	30/24	3	2
Classes			
Laboratory	30/24	3	2
Project			
Seminar			
Total student's	180		
workload			

9. Conditions of the course acceptance:

Written test is the condition of ranking the lecture

10. Language:

#### 1. Course title

Designing and implementing information systems 1

#### 2. Course description

#### Lecture

The main goals of course are connected with software project management. Introducing computer systems into the company and its maintaining are described. The client and designer view of project are shown. Problem of creating documentation of tender and agreement of inducting software and hardware solution into the company are presented. Evaluation criteria of proposals are proposed.

Methods of estimating necessary resources are described. Project team designing, role of project manager are mentioned. Methods of quality planning, risk and changes management are described.

# 3. **Prerequisites**

none

#### 4. Learning outcomes

Knowledge of computer project management, risk management, project quality planning, teamwork, project cost estimation, project life cycle, project methodology.

Abilities: revising project of software, designing of project team structure, cost estimating, working out project of software designing, risk management, quality planning, creating and managing project documentation and change management

#### 5. Literature

Inżynieria oprogramowania w projekcie informatycznym, red. J. Górski, Mikom 2000 Zarządzanie projektem informatycznym, K. Frączkowski, Wrocław, OWPW 2003 Metodyki zarządzania projektami informatycznymi, Z. Szyjewski, Placet, W-wa 2004 Inżynieria oprogramowania, A. Jaszkiewicz, Helion, 1997 Metody wytwarzania oprogramowania, red. Szejko, Mikom Classical and Object-Oriented Software Engineering, S.R.Schach, 1999 Managing software requirement, D. Leffingwell, D. Widrig, Addison Wesley, 1999 UML Przewodnik użytkownika, Grady Booch & Co, WNT, W-wa 2002

#### 6. Type of course

Obligatory

# 7. Teaching team

Department of Computer Systems

#### 8. Course structure

Form	Number of hours	Semester	year	
Lecture	30/24	5	3	
Classes				
Laboratory				
Project				
Seminar				
Total student's	60			
workload				

9. Conditions of the course acceptance:

written test are the conditions of ranking the lecture

10. Language:

#### 1. Course name

Fundamentals of programming I

#### 2. Course description

#### Lecture

Basics computer programming. The Pascal programming language – an overview of types, instructions and computation. Types, variables and constants. Standard types. Evaluation of expressions with numeric types and arithmetic operators. Simple instructions. Structured instructions. Structured types: arrays and strings. Structured types: records and sets. Structured types: files. Text and defined files. Functions and procedures: declarations and usage. Scope of identifiers. Recursion. Programming with units

# Laboratory

Flow charts. Creating, compiling and running Pascal programs using Dev Pascal IDE. Sequential programs with I/O instructions. Pascal programs with constants, variables and arithmetic operators. Pascal programs with logical operators and conditionals. Writing programs with procedures and functions. Single and multidimensional arrays and iteration statements. Programming with arrays and records. Reading and writing files. Program modularization.

#### 3. **Prerequisites**

None

#### 4. Aim of the course

The main goal of the lecture is to practice the methodological usage of Pascal language in solving small and medium size algorithmic problems.

#### 5. Recommended reading

Koleśnik K., Wstęp do programowania z przykładami w Turbo Pascalu, Wydawnictwo Helion, Gliwice 1999

Kierkowski A., *Turbo Pascal. Ćwiczenia praktyczne. Wydanie II*, Wydawnictwo Helion, Gliwice 2006 **6. Type of course** 

#### Obligatory.

#### 7. Teaching team

Department of Management and Computer Science

#### 8. Course structure

Number of hours	Semester	year
30/24	1	1
30/12	1	1
180		
	Number of hours           30/24           30/12           180	Number of hours         Semester           30/24         1           30/12         1           180         180

### 9. Assessment methods:

Lecture - written tests, labs - assignments are the conditions of ranking the lab

10. Language of instruction:

#### 1. Course name

Fundamentals of programming II

#### 2. Course description

#### Lecture

C language characteristics, standards and modern IDE. C basics: program structure, data types, variables, constants, operators, I/O basics. Expressions evaluation. Programs with conditionals. Programs with iterations. Functions – parameters types, callings and returns. Arrays and indexes. Basics of pointers. Pointers and one-dimensional arrays. Chars and strings handling. Using pointers to process structures, arrays of structures, unions etc. Dynamic variables. Processing linked lists. File types and handling. The C preprocessor directives. Standard and user-defined libraries.

#### Laboratory

Creating, compiling and running C programs using Visual Studio. C programs with constants, variables and arithmetic operators. Basic I/O. C programs with logical operators and conditionals. Programs with one- and multi-dimensional arrays. Functions and program modularization. Programming with pointers. Standard libraries. Dynamic memory allocation. Processing linked lists. Reading and writing files.

#### 3. Prerequisites

Fundamentals of programming I

#### 4. Aim of the course

The student acquires the ability to structured programming in C using the modern environment IDE, i.e. Visual Studio. He meets a rich set of instructions, operators, library functions and is able to solve small and medium size algorithmic problems operations using complex data types and dynamic data structures. Acquired knowledge and skills are also useful for learning programming using object-oriented languages such as C++, Java or C#.

#### 5. Recommended reading

Prata S., *Szkoła programowania. Język C*, Wydawnictwo Helion, wyd. V, Gliwice 2006 Tondo C.L., Wimpel S.E., *Język ANSI C. Ćwiczenia i rozwiązania*, WNT, Warszawa 2003 Koleśnik K., *Podstawy programowania strukturalnego w języku C++*, Oficyna Wydawnicza Politechniki Wrocławskiej, Wrocław 2006

# 6. Type of course

Obligatory.

# 7. Teaching team

Department of Management and Computer Science

#### 8. Course structure

Form	Number of hours	Semester	year
Lecture	30/24	2	1
Classes			
Laboratory	30/12	2	1
Project			
Seminar			
Total student's	180		
workload			

9. Assessment methods:

Lecture - written tests, labs - assignments are the conditions of ranking the lab.

10. Language of instruction:

#### 1. Course title

Introduction to Computer Engineering

#### 2. Course contents

#### Lecture

Introduction to algorithms and flow charts. Computational complexity basics. Positional numeral systems. Alphanumeric codes: ASCII, ISO-8859-2, Unicode. Arithmetic for computers: signed and unsigned numbers. Fixed-point and floating-point numbers. Fixed-point arithmetic: addition, subtraction, multiplication, division. Boolean algebra: axioms, theorems, rules. Simplification of Boolean expression. Boolean functions. Canonical form of Boolean functions. Combinational circuits. Logical functors/gates. Combinational circuits analysis and design: addar, subtractor, multiplexor, decoder etc. Sequential circuits. Registers. Introduction to computer organization and architecture.

### <u>Classes</u>

Examples of sequential, conditional and cyclic algorithms. Sorting – analysis of complexity. Positional numeral systems: decimal, binary, octal, hexadecimal. Converting numbers written in different bases. BCD code. Alphanumeric codes ASCII, ISO-8859-2, Unicode. Arithmetic for computers: signed and unsigned numbers. Fixed-point/integer arithmetic: addition, subtraction, multiplication, division. Machine representation of floating-point numbers. Basics of Boolean algebra. Simplification of Boolean expression. Boolean functions. Minterms and maxterms. Canonical form of Boolean functions. Combinational circuits. Logical functors. Combinational circuits analysis and design - examples. Sequential circuits. Basic types of filp-flops and registers. Classical and modern computer organization and architecture. Instruction set.

#### 3. Prerequisites

None

#### 4. Learning outcomes

The main goal of the lecture is the introduction to the concept of algorithm, arithmetic for computers, Boolean algebra, combinational circuits analysis and design. The main goal of the course is presentation of analysis and synthesis principles of combinational circuits and combinational circuits design.

#### 5. Recommended reading

- Skorupski A., Podstawy budowy i działania komputerów, WKiŁ, Warszawa 2000.
- Sysło M., Algorytmy, Wydawnictwa Szkolne i Pedagogiczne, Warszawa1997.

#### 6. Type of course

Obligatory

#### 7. Teaching team

Department of Computer Networks, Electronics and Telecommunication

### 8. Course structure

Form	Number of hours	Semester	year	
Lecture	30/12	1	1	
Classes	30/12	1	1	
Laboratory				
Project				
Seminar				
Total student's	150			
workload				

9. Assessment methods

Lecture - exam; classes - tests and assignments

#### 10. Language of instruction

#### 1. Course title

Methods of artificial intelligence 1

#### 2. Course description

#### Lecture

Introduction: artificial intelligence, knowledge representation, expert systems, history, examples. Knowledge representation: rule representation of knowledge, semantic nets and decision trees. Knowledge acquisition. Machine learning. Rules generating. Correctness test for knowledge base. Searching methods and strategies. Concluding with probabilistic model. Bayes' decision support systems. Algorithms for complete probabilistic information, Recognition methods. Fuzzy rules. Neural networks: neuron, perceptron, linear networks, back propagation algorithm. Genetic algorithms: classical algorithm and its modifications, practical examples. Laboratory

Computer realization for methods and algorithms of artificial intelligence. In particular: expert systems, Bayes decision systems, genetic algorithms, fuzzy decision systems.

#### 3. Prerequisites

Mathematics 1, Mathematics 2

#### 4. Learning outcomes

The main goal of the lecture is the introduction to the methods and algorithms of artificial intelligence. In particular decision support systems in practical applications are presented

#### 5. Literature

1.Kurzyński M., Rozpoznawanie obiektów - metody statystyczne, Oficyna Wydawnicza PWr Wrocław 1997

2. Mulawka J., Systemy ekspertowe, WNT, Warszawa 1996

3. Rutkowska D., Rutkowski L., Piliński M., Sieci neuronowe, algorytmy genetyczne i systemy rozmyte, PWN, Warszawa 1997

4. Rutkowska D., *Inteligentne systemy obliczeniowe*, Akademicka Oficyna Wydawnicza, Warszawa 1997 5. Goldberg D., *Algorytmy genetyczne i ich zastosowania*, WNT, Warszawa 1998

# 6. Type of course

# Obligatory

### 7. Teaching team

Department of Informatics' Application

# 8. Course structure

Form	Number of hours	Semester	year
Lecture	30/12	5	3
Classes			
Laboratory	30/12	5	3
Project			
Seminar			
Total student's	120		
workload			

9. Conditions of the course acceptance:

Lecture – oral/written exam, laboratory - credit

10. Language:

#### 1. Course name

Object-oriented design and programming 1

# 2. Course description

#### Lecture

Review of the present programming methods, object-oriented programming – basic concepts. C++ language – class and object declaration, construction and destruction, friend classes and functions, static components, operators, class inheritance, virtual functions (polymorphism).

# Laboratory

Single-handly implementation of the object-oriented concepts in C++.

#### 3. Prerequisites

Programming 2

# 4. Learning outcomes

Students will be able to design and implement object-oriented application of a small scale, using inheritance, encapsulation during programming in C++ language.

#### 5. Literature

J. Grębosz, Symfonia C++ t. I-III, Oficyna Wydawnicza Kallimach, Kraków 1996.

B. Stroustrup, Jezyk C++, WNT, Warszawa 1993.

#### 6. Type of course

Obligatory

#### 7. Teaching team

Department of Computer Systems

# 8. Course structure

Form	Number of hours	Semester	Year
Lecture	30/12	3	2
Classes			
Laboratory	30/12	3	2
Project			
Seminar			
Total student's			
workload			
Lecture	150		

9. Conditions of the course acceptance:

Laboratory and written test are the conditions of ranking the lecture

10. Language:

#### 1. Course name

Object-oriented design and programming 2

# 2. Course description

#### Lecture

Review of the present programming methods, object-oriented programming – basic concepts. C++ language – class and object declaration, construction and destruction, friend classes and functions, static components, operators, class inheritance, virtual functions (polymorphism).

# Laboratory

Single-handly project of the object-oriented concepts using UML language.

# 3. Prerequisites

Object-oriented design and programming 1

# 4. Learning outcomes

Students will be able to design object-oriented system and concepts using UML diagrams such as class diagrams, use-case diagrams, activity and sequentional diagrams.

#### 5. Literature

P. Coad, E. Yourdon, Analiza Obiektowa, Oficyna Wydawnicza READ ME, Warszawa 1994
P. Coad, E. Yourdon, Projektowanie obiektowe, Oficyna Wydawnicza READ ME, Warszawa 1994
M. Flasiński, Wstęp do analitycznych metod projektowania systemów informatycznych, WNT Warszawa 1997

J. Grębosz, Symfonia C++ t. III, Oficyna Wydawnicza Kallimach, Kraków 1996

# 6. Type of course

Obligatory

### 7. Teaching team

Department of Computer Systems

# 8. Course structure

Number of hours	Semester	Year
15\12	4	2
15\12	4	2
120		
	Number of hours           15\12           15\12           15\12           15\12	Number of hours         Semester           15\12         4           15\12         4           15\12         4           12         15           12         15

9. Conditions of the course acceptance:

Laboratory and written test are the conditions of ranking the lecture

10. Language:

1. Course title

# Operating systems

# 2. Course contents

# Lecture

Introduction, structures of the operating systems. Processes concept. CPU scheduling algorithms. Process synchronization - producer-consumer problem, solutions of the critical section problem. The problem of dining philosophers, readers-writers problem, Dijkstra semaphores. Interprocess communication. Process Deadlocks. Necessary and sufficient conditions for a deadlock. Deadlock detection, prevention, avoidance. Operating memory management. Dynamic Linking Library (DLL), Dynamic Loading, Overlays. Contiguous memory allocation. Discrete memory model - paging. Virtual memory. Demand paging. Page replacement and allocation of frames algorithms. Hard disk structure. Device catalogue. Free disk spaces management. Disk scheduling algorithms. File system. File concept, directory structure, file operations. File information access methods. File protection. Protection systems. Goals, domains of protections. Internal structures and functions of the I/O system. Distributed systems. Operating systems - case studies (Unix, Linux, MS Windows NT). Laboratorium

Students will study Linux operating system. They will learn the main programs like telnet, ftp, shell's commands and how to use input-output devices. They will learn how to write batch programs. They develop practical abilities connected with installation and configuring of aforementioned system and writing concurrent processes.

# 3. Prerequisites

none

# 4. Learning outcomes

Students know how to describe and recognize the main elements of operating systems. They know the main principles of designing elements of aforementioned systems..

#### 5. Recommended reading

- a. Silberschatz A., Peterson J.L., Galvin P.B., *Podstawy systemów operacyjnych*, WNT Warszawa 2006
- b. Bach M.J., Budowa systemu operacyjnego UNIX, WNT, Warszawa 1995
- c. Lister A.M., Eager R.D., Wprowadzenie do systemów operacyjnych, WNT Warszawa 1994
- d. Starllings W., Systemy operacyjne, Robomatic, Wrocław 2003.

# 6. Type of course

Obligatory

# 7. Teaching team

Department of Computer Systems

#### 8. Course structure

Number of hours	Semester	Year
30/24	4	2
30/12	4	2
150		
	Number of hours           30/24           30/12           150	Number of hours         Semester           30/24         4           30/12         4           150         150

#### 9. Assessment methods

Positive mark laboratory and written exam are the conditions of ranking the lecture

**10.** Language of instruction

#### 1. Course title

Security of computer systems

#### 2. Course contents

#### Lecture

Basic definitions. Analysis of threats and vulnerabilities. Cryptography: classical encrypting techniques, symmetric and asymmetric encrypting algorithms, hashing functions. Key distribution, implementation of security services using encrypting techniques – methods and tools. Digital signature, public key infrastructure, virtual private networks. Access control. Firewalls. Wireless networks security. Security evaluation criteria for computer systems. Designing and implementation of security policy, legislative aspects of teleinformatic systems security, norms and standards.

#### <u>Seminar</u>

Newest trends and solutions (including tools) for computer systems and networks security (secured communication protocols, securing method for servers and workstations), attack and cracking techniques, security of web services (e-commerce, e-banking), designing and implementation of security policy.

#### Project

Practical implementation of security solutions (self-contained or built in operation systems). Utilizing of tools for cracking and security testing.

# 3. Prerequisites

none

# 4. Learning outcomes

Student is able to: explain the difference between symmetric and asymmetric encrypting techniques, specify and describe contemporary encrypting algorithms, encrypt and decrypt data using classical encrypting techniques, specify the features of hashing functions, propose the solutions for secured key distribution, analyze implementation of encrypting techniques in internet tools (browsers, mail tools, remote terminal tools), demonstrate the process of generating and verification of digital signatures, describe the structure of public key certificate, analyze security aspects of wireless networks, describe functions and configuration rules of firewalls, use in practice tools for cracking and breaks, configure and run chosen security mechanisms, analyze threats and vulnerabilities, formulate the security policy, specify criteria and rules for security evaluation of teleinformatic systems.

#### 5. Recommended reading

- 1. M. Strebe, Podstawy bezpieczeństwa sieci, Mikom, Warszawa, 2005
- 2. E. Cole, R. Krutz, J. Conley, Bezpieczeństwo sieci : biblia, Helion, Gliwice, 2005.
- 3. A. Carlisle, PKI: podstawy i zasady działania : koncepcje, standardy i wdrażanie infrastruktury kluczy publicznych, WNT, Warszawa, 2007.
- 4. J. Stokłosa, Ochrona danych i zabezpieczenia w systemach teleinformatycznych, Wydawnictwo Politechniki Poznańskiej, Poznań, 2003
- 5. R. Wobst, Kryptologia budowa i łamanie zabezpieczeń, RM, Warszawa, 2002.

#### 6. Type of course

# Obligatory

#### 7. Teaching team

Department of Computer Networks, Electronics and Telecommunication

### 8. Course structure

Form	Number of hours	Semester	Year
Lecture	30 / 24	6	3
Classes			
Laboratory			
Project	15 / 12	6	3
Seminar	30 / 24	6	3
Other			
Total student's	150		
workload			

#### 9. Assessment methods

lecture – final test, seminar – grading the presentation and access in discussion, project – grading the documentation (security project or report with results of experiments)

# 10. Language of instruction

#### 1. Course title

Microprocessor Techniques and Embedded Systems

### 2. Course contents

Lecture

Introduction

- processors short history
- von Neumann vs harvard architecture of processor
- microcontrollers genealogy
- -basic conceptions and architecture of processor and processor system
- description of additional elements of processor and their serve methods
- Single chip microcomputers:
- methods of microprocessor system parts connecting
- methods of service of internal and external parts of system programming examples.
- microprocessor systems in practical use
- Embedded systems
- examples

Labs

Initiating of simple modular microprocessor systems – basics of microcontroller programming Programming of simple control algorithms. Work with MMI subsystems.

#### 3. Prerequisites

Passed following courses: podstawy układów cyfrowych, architektura komputerów

## 4. Learning outcomes

Students know basic architecture of microcontrollers and methods of cooperation with external elements. They can code, debug and test simple algorithms of classic microcontrollers modules work.

Students know basics of embedded systems. They can define, analyze and project ideas of ES.

# 5. Recommended reading

- 1. Baranowski J. (red), Modułowe systemy mikrokomputerowe, WNT, Warszawa 1984.
- 2. Niederliński A. Mikroprocesory, mikrokomputery, mikrosystemy, WNT, Warszawa 1998.
- 3. Rydzewski A., Sacha K., Mikrokomputer elementy, budowa, działanie, Sigma, W-wa 1987.
- 4. Niederliński A., Systemy komputerowe automatyki przemysłowej, WNT, W-wa, 1998.
- 5. Budkowski S., Papliński A., Sosnowski J., Zespoły i urządzenia cyfrowe, WNT, W-wa, 1979
- 6. Misiurewicz P., Grzybek M., Półprzewodnikowe układy logiczne TTL, WNT, W-wa, 1982
- 7. Zieliński B., Układy mikroprocesorowe. Przykłady rozwiązań, Helion, W-wa, 2002
- 8. Dokumentacja techniczna producentów mikrokontrolerów. (Intel, Atmel, Motorola..)
- 6. Type of course
- Obligatory

#### 7. Teaching team

Department of Computer Systems and Informatics Application

#### 8. Course structure

Form	Number of hours	Semester	Year
Lecture	30	5	3
Classes			
Laboratory	15	5	3
Project			
Seminar			
Other			
Total student's	45		
workload			

9. Assessment methods

Colloquium, rating of controlled and individual works of students **10. Language of instruction** 

# Subject for speciality:

#### 1. Course title

# Electroenergetics in industrial plants

# 2. Course contents

Lecture

- 1. Characters industrial plants as customers electric energy.
- 2. General rules energetic economy in industry.
- 3. Diagrams of electroenergetic discharges.
- 4. Appointment methods foreseeing electroenergetic discharges.
- 5. Criterions applied to choice the electroenergetic structure.
- 6. Relability supplying in industrial plants.
- 7. Electric energy quality.
- 8. The influence deviations and oscillations of voltage for work of electric energy customers.
- 9. The influence of asymmetry, non-sinusoid and frequency variations for work of electric energy receivers.
- 10. Voltage regulation in electroenergetic industrial nets.
- 11. Supplying of electric energy in industrial plants.
- 12. Rational electric energy utilization.
- 13. Forecasts of discharges and consumption energy.
- 14. Reactive energy economy.

### 3. Prerequisites

Introduction to Production Management

# 4. Learning outcomes

Students are able to characterize production systems in industrial plants, define main conditionings of organizing in production processes, classify and compare the methods adapted in investigations of energy management and also analyze day or year diagrams of electroenergetic discharges in productive plants.

#### 5. Recommended reading

- 1. Weiss Z.: Techniki komputerowe w przedsiębiorstwie. Wyd. Politechniki Poznańskiej, Poznań 2008.
- 2. Teresiak Z.: Elektroenergetyka zakładów przemysłowych. Wyd. Politechniki Wrocławskiej, Wrocław 2001.
- 3. Wnukowska B.: Metodyka analizy i prognozowania potrzeb energetycznych odbiorców przemysłowych. Wyd. Politechniki Wrocławskiej, Wrocław 2005.

#### 6. Type of course

Elective

#### 7. Teaching team

Department of Industrial Electroenergy

#### 8. Course structure

Form	Number of hours	Semester	Year
Lecture	30/14	II	1
Classes			
Laboratory			
Project			
Seminar			
Other			
Total student's	180		
workload			

9. Assessment methods

Test

**10. Language of instruction** Polish ECTS credits 6

# 1. Course title

Digital assembly of multimedia files

# 2. Course contents

Lecture

- Audio-video acquisition (analog and digital; file formats; codecs);
- Video compression algorithms;
- Pinnacle Studio (interface, audio-video acquisition)
- Digital assembly
- Soundtracks
- Audio-video special effects
- DVD authoring

# 3. Prerequisites

none

# 4. Learning outcomes

Students know how to use the basic methods of digital assembly of audio-video files. They are able to choose the right audio-video standard for their projects. They know the right audio-video software appropriate for these projects.

# 5. Recommended reading

- 1. Deras Flynn, "Tworzenie cyfrowego wideo", Helion 2002
- 2. Jennie Bourne, Dave Burstein, "Wrzuć film! Web Video od pomysłu po realizację", Helion 2009
- 3. Materiały dydaktyczne i pomocnicze pakietów Pinnacle Studio oraz DVD-lab Pro
- 6. Type of course
- Obligatory

# 7. Teaching team

Zakład Systemów Komputerowych i Zastosowań Informatyki

# 8. Course structure

Form	Number of hours	Semester	Year
Lecture			
Classes			
Laboratory	30	V	III
Project			
Seminar			
Other			
Total student's	60		
workload			
0 1 1			

9. Assessment methods

Based on weekly assignments.

10. Language of instruction

# 1. Course title

Diploma seminar

# 2. Course contents

<u>Seminar</u>

Students present selected topics in the research domain.

# 3. Prerequisites

Only students of the 7<sup>th</sup> semester which chose the subject of final thesis can participate in the seminar.

# 4. Learning outcomes

.... Students develop their ability the presentation of own results.

- 5. Recommended reading
  - *1.* ....
  - *2*. ....
  - *3.* ....

# 6. Type of course

Obligatory

#### 7. Teaching team

Department of Computer Systems

#### 8. Course structure

Form	Number of hours	Semester	Year
Lecture			
Classes			
Laboratory			
Project			
Seminar	30/24	7	4
Other			
Total student's	60		
workload			

# 9. Assessment methods

Attendance in classes. Presentation results of the work.

**10.** Language of instruction

#### 1. Course title

#### Visual Programming

# 2. Course contents

#### Lecture

During the course of lectures students learn method of designing and development of application using RAD development environments. The lectures focus on designing user interface, using elements distributed in component libraries, events handling, database access, and creating SDI and MDI application. Classes

During the Classes students learn selected RAD development kit such as Borland C++ Or MSV isual Studio. Students create applications according the list strictly related with topics presented in the course of lectures.

#### 3. Prerequisites

Ability of object oriented programming with use of C++ language according to courses that took place in previous semesters.

#### 4. Learning outcomes

- Students will be able to analyze system requirements for given application and design system architecture appropriate for application designed for Windows operating systems developed with means of selected RAD development kit.
- Students will effectively use the following techniques offered by RAD SDK:
  - visual programming of user interface,
  - o visual components of user interface libraries,
  - o database access components libraries.
- Students will developer application based on events handling, exploiting multitasking and exceptions handling.
- Students will design ergonomic client application that access database systems. They will access databases on the level of selected tables as well as by means of embedded SQL including Data Modification Language.
- Students will create component and functions libraries dynamically linked (DDL)
- Students will developer document based application in SDI and MDI architecture.

#### 5. Recommended reading

- Andrzej Daniluk, C++Builder Borland Developer Studio 2006. Kompendium programisty, wyd. Helion
- Jacek Matulewski, C++Builder i Turbo C++. Podstawy, wyd. Helion
- Jerzy Grębosz, Symfonia C++, tom 1,2,3

## 6. Type of course

Obligatory/elective/optional

#### 7. Teaching team

Department of ...

#### 8. Course structure

Form	Number of hours	Semester	Year
Lecture	15	4	2
Classes			
Laboratory	30	4	2
Project			
Seminar			
Other			
Total student's	45		
workload			

- 9. Assessment methods
  - Assessment of realized projects (classes).

# • Final test (lectures)

#### **10.** Language of instruction

#### 1. Course title

Programming mobile devices

#### 2. Course contents

#### Lecture

During the course of lectures students learn issue related with mobile device development such as PDA or mobile phones. They learn specific aspects of mobile programming especially limitation of mobile devices. Students learn methodology of application development with MSV sual Studio, components library provided for mobile devices, with C#.

#### <u>Classes</u>

During the Classes students learn and test in practice selected aspects of mobile programming by realization of selected projects

# 3. Prerequisites

Ability of application development with means of C++ and RAD Software Development Kits.

#### 4. Learning outcomes

- Students will be able to analyze system requirements for given application and design system architecture appropriate for application designed for chosen mobile device (PDA or mobile phone).
- Students will effectively use the following techniques offered by MS Visual Studio :
  - o Smart Device application
  - o visual programming of user interface,
  - o visual components of user interface libraries,
  - o database access components libraries.
- Students will develop application dedicated for mobile device (client application Or WEB application) in one of selected technology (depending on selected projects).
  - Database mobile device client application accessing MSSQL Server Compact Edition dedicated for PDA with Windows Mobile operating system,
  - Database WEB application for mobile device,
  - o Mobile application accessing XML datasets
  - o Mobile client application exchanging data with selected Internet Services

#### 5. Recommended reading

- W. Hołubowicz, P. Płuciennik. Systemy łączności bezprzewodowej. PDN, 1997
- Meyer E.A., CSS Erica Meyera. Sztuka projektowania stron WWW, Helion, Gliwice 2005.
- Stępień M., WAP dla każdego, Helion Gliwice 2001
- S. Shekhar, S. Chwala. Spatial database. A tour. Prentice Hall, 1983
- Schwendiman B., PHP4. Kompendium programisty, Helon, Gliwice 2002.
- Hauser T., Wenz Dh., Mambo. Tworzenie wydajnych serwisów internetowych, 2006
- McLaughlin B., Java i XML, , Helion 2007.

# 6. Type of course

Obligatory/elective/optional

7. Teaching team

Department of ...

# 8. Course structure

Form	Number of hours	Semester	Year
Lecture	15	5	3
Classes			
Laboratory			
Project	30	5	3
Seminar			
Other			
Total student's	45		
workload			

#### 9. Assessment methods

- Assessment of realized projects (classes).
- Final test (lectures)

#### 10. Language of instruction

#### 1. Course title

Team project

### 2. Course contents

#### Project [Variable]

The main goals of course are practical exercises connected with software project management for the chosen firm. The software for any enterprise will be designed in chosen project life cycle. Additional project of computer network and necessary hardware may be done. Each project will have to be conducted by team consists of 6-8 persons. The Project team will hale to present the complete documentation (analysis and design of objectives, technical documentation, project of risk management, quality planning, cost estimation and project schedule).For necessary human resources and time estimation Gantt's diagrams or PERT nets can be used. The project team can use another method like COCOMO or FPA.

The project schedule will have to do in the any software tools like MS Project or any other freeware or shareware supporting work of project manager.

Each Project team will choose the Project manager which will be responsible for coordination of team work. Four stages of project design (analysis of objectives, risk identification and management, quality planning and project's schedule) will be presented during the seminars.

# 3. Prerequisites

.none

#### 4. Learning outcomes

Students learn how to manage computer project, risk in the project, how to plan product's quality and estimate project cost

Students develop abilities of designing software according structural or object approach, revising project of software, designing of project team structure, cost estimating, working out project of software designing, risk management, quality planning, creating and managing project documentation and change management

#### 5. Recommended reading

- a. Robertson S., Robertson J., Mastering the Requirements Process, Addison-Wesley, 2006.
- b. Van Lanmsweerde A., Requirements Engineering, Wiley, 2009.
- c. Alexander I., Beus-Dukic L., Discovering Requirements. How to specify Products and Services, Wiley, 2009.
- d. A Guide to Projekct Management Body of Knowledge (PMBOK Guide) 4th Ed.
- e. Davidson J., *Kierowanie projektem. Praktyczny poradnik dla tych, którzy nie lubią tracić czasu*, Wyd. Liber, Warszawa, 2002
- f. Philips J., Zarządzanie projektami IT, Helion Gliwice, 2005.

#### 6. Type of course

- Obligatory
- 7. Teaching team

Department of Computer Systems

#### 8. Course structure

Form	Number of hours	Semester	Year
Lecture			
Classes			
Laboratory			
Project	30/24	7	4
Seminar			
Other			
Total student's	90		
workload			

9. Assessment methods

Evaluating of project

**10. Language of instruction** Polish

#### 1. Course name

### Windows NT administration

2. Course description

#### Laboratory

Introduction. The history of Windows system development - Windows NT/2000/2003 Server Active Directory in Windows 2003 systems Group and user accounts,

Group and user accounts

File system – NTFS

Managing Group Policy

- **3. Prerequisites** Operating systems
- 4. Aim of the course The student be able to design the logical structure of the Active Direrectory database for one domain. The student be able to build and configure the environment of the users in the one domain of Microsoft Windows Server 2003 system.

#### 5. Literature

Microsoft Windows Server 2003 - Vademecum Administratora., Promise, Warszawa 2003. Morimoto R. i inni, Windows Server 2003.Księgaeksperta, Helion, Gliwice, 2004. Materiale from the Microsoft Web page

#### 6. Type of course

Obligatory

# 7. Teaching team

Department of Computer Systems

# 8. Course structure

Form	Number of hours	Semester	year
Lecture			
Classes			
Laboratory	30/24	6	3
Project			
Seminar			
Total student's	60		
workload			

9. Conditions of the course acceptance

Execution of laboratory exercise.

10. Language

# Subjects for speciality: Computer systems and networks

#### 1. Course name

#### Designing of the database systems

#### 2. Course description

Lecture

- Design methodology of the database systems. Lifecycles of the database system.
- Data flow diagrams. CRUD matrix. Conceptual data modelling.
- ERD notation. Relational modelling. Top-down modelling method.
- Architecture desing of the database system.
- User interface design.
- Test design for database system.
- Administration and tunning of the database system.
- A principles of the database system documentation.

#### Project [Variable]

Modelling the database system using dedicated DBMS. The main objectives of the project are:

Design the relational database schema.

Design GUI of the system.

Create the documentation of the system.

#### 3. Prerequisites

# Database system course

# 4. Aim of the course

Students be able to propose the logical model for any computer system. Reached knowledge allows to study and proposing the relational database models. Development the skill of a database design, using CASE environment and waterfall lifecycle.

# 5. Literature

- [1] Ullman J.D., Widom J., Podstawowy wykład z teorii systemów baz danych, WNT, Warszawa, 2002
- [2] Beynon-Davies P., Systemy baz danych, WNT, Warszawa 2002
- [3] Date C.J., Darwen H., SQL omówienie standardu języka, WNT, Warszawa, 2001

# 6. Type of course

# Obligatory

# 7. Teaching team

Department of Computer Systems

# 8. Course structure

Form	Number of hours	Semester	year
Lecture	30/12	5	3
Classes			
Laboratory			
Project	30/24	5	3
Seminar			
Total student's	180		
workload			

#### 9. Conditions of the course acceptance:

Lecture: written test;

Project: application with the database, documentation

10. Language:

tation		

ECTS credits 6 / 4

#### 1. Course title

Foundation of Computer Simulation

#### 2. Course contents

#### Lecture

Introduction to computer simulation. Basic terms. Examples. Input-output models of systems. Complex operation models – graph models. Time - cost model to job performing system. Identification as a choosing of the best model. Algorithms. Examples. Static discrete system simulation – optimal decision making. Dynamic discrete system simulation – analysis, decision making. State trajectory. Examples of simulation for selected problems in computer science and computer engineering: choice of efficient configuration of computer network with star topology (minimization of transmission and processing costs), task scheduling in multi-processor system - no constraints case, constrained task scheduling in multi-processor system. Rules for carrying out computer simulation experiments. Experiment design. Presentation of results of simulations. Scheduling. Gantt's Diagram. Using MS Project package.

#### Laboratory

Familiarizing with examples of simulations found in Internet. Making investigations based on simulations (following procedure: design of experiment, collecting observations, analysis of results, conclusions, working out written report), including: task #1 (in 2-3 persons groups) – investigating influence of selected parameters on efficiency of computer network configuration in star topology (with transmission and processing costs minimization); task #2 (in 2-3 persons groups) – checking own research theses (each member of group = different thesis) for their own problem (found in Internet) using application accepted by teacher. Familiarizing with MS Project package and using this package for performing task #3 (individual) – making Gantt's diagram and finding critical path for the created complex job (accepted by teacher) taking into account assigned requirements: at least two processors, at least the number of ten of the defined operations, parallel performing for some operations, etc. and presenting results in written report

#### 3. Prerequisites

None

#### 4. Learning outcomes

The main goal of the lecture is giving students some knowledge in computer simulation area including methodological tasks such as creating models, carrying out efficient experiments, solving optimization problems as well as making students familiar with computer tools for simulation on example of MS Project package.

#### 5. Recommended reading

- Ćwiczenia z zastosowaniem MS Project, Wydawnictwo Mikon, Warszawa 2005.
- Gutenbaum J., Modele matematyczne systemów, Wydawnictwo Exit, Warszawa 2003.
- Podstawy symulacji komputerowej, Praca zbiorowa, Wyd. AGH, Kraków 1996.
- Tyszer J. Symulacja cyfrowa, WNT, Warszawa 1990.

#### 6. Type of course

Obligatory

#### 7. Teaching team

Department of Computer Networks, Electronics and Telecommunication

#### 8. Course structure

Form	Number of hours	Semester	year
Lecture	30/12	6	3
Classes			
Laboratory	30/12	6	3
Project			
Seminar			
Total student's	180		
workload			
<b>A A A A</b>			

#### 9. Assessment methods

Lecture - passing exam (written test, positive grade on laboratory).

Laboratory - working out assigned tasks (positive grades of three written reports).

#### **10.** Language of instruction

#### 1. Course title

System Techniques Basics

#### 2. Course contents

#### Lecture

Introduction. Basic notions and definitions. Classification of systems – SISO, MISO, SIMO, MOMO. Linear systems. System description – block-diagrams, matrix equations. Creation of systems. Mathematical models of systems. Complex systems. Typical structures of systems: cascade, parallel, feedback, mixed. System aggregation and decomposition. Aggregation algorithms. Examples of large scale systems: process of studying, time-cost model of processing. Basic methods of system techniques with expert knowledge and experimental knowledge. Identification of systems: algorithms, examples. Classification of systems: algorithms, examples.

#### Laboratory

Assignment 1. Construction of mathematical models of systems and solving selected assigned problems to these systems using MAPLE system, in particular with applying graphics and animation modules. Assignment 2. Creation of input-output system for the assigned real-life process on the basis of properly processed expert knowledge, including the choice of input variables correlated with the defined output variable. Examples of real-life processes: studying, shopping, resting, travelling, housing. Assignment 3. Implementation of the designed decision making system (computer program) to aid process considered in assignment 2.

#### 3. Prerequisites

Basic knowledge of matrix algebra and computer programming.

#### 4. Learning outcomes

Students gain skills and abilities in: constructing mathematical models of systems on the basis of expert knowledge and experimental knowledge, acquitting and collecting knowledge, solving aggregation tasks for cascade, parallel and feedback complex systems, solving basic problems in the areas of identification, classification and control. Students become familiar with MAPLE system, especially with graphics and animation modules. Students develop skills in programming and implementing decision making systems.

#### 5. Recommended reading

- 1. Bubnicki Z., Problems nad Algorithms for Control, PWN, Warsaw 2002 /in Polish/
- 2. Gutenbaum J., Mathematical Modeling of Systems, Omnitech Press, Warsaw 1996 /in Polish/
- 3. Kaczorek T., Control Theory, PWN, Warsaw 2004 /in Polish/.
- **4.** Koszałka L., Kurzyński M., *Problems and Excercises in the areas of identification, experiment design and pattern recognition*, Publishing House of WUT, Wrocław 1991 /in Polish/

#### 6. Type of course

Obligatory

#### 7. Teaching team

Division of Computer Systems and Information Technology Applications

#### 8. Course structure

Form	Number of hours	Semester	Year
Lecture	30/24	4	2
Classes			
Laboratory	30/12	4	2
Project			
Seminar			
Other			
Total student's	180		
workload			

#### 9. Assessment methods

Grade on the basis of written test correlated with lectures and of quality of executing laboratory tasks assigned **10. Language of instruction** 

#### 1. Course title

Management Information Systems

# 2. Course contents

Introduction to management processes, strategic uses of information systems and IT. Information technology in business: hardware, software, telecommunication and networks, internet and intranet. Organization of information systems and services. Information systems in decision making. Information systems for manufacturing and inventory control. Information systems in business function of marketing, distribution and sales. Logistic information systems. Computer aided engineering systems and business processes optimization. Modeling and simulation. Systems MRP,MRPII, ERP; functions, methods and algorithms. Functions and algorithms in MM, SD,PP, FI, CO modules. Notions and concepts of virtuals, extended and fractal enterprises. BI, MIS, DSS, KBS systems. Controls and security, critical aspect of security.

# 3. Prerequisites

none

#### 4. Learning outcomes

The objective is to provide the basic business processes knowledge (technology, equipment, organization) with respect to the application of different methods and techniques for managerial information systems. The students be able to use and understand different algorithms and functionality of MIS. The students will be able to weigh the positive and negative impact of information technology for business processes, understand the increasing use of IS to support decision making from the operational to the executive levels.

#### 5. Recommended reading

- 1. A. Januszewski, Funkcjonalność informatycznych systemów zarządzania; zintegrowane systemy transakcyjne, WN PWN, Warszawa, 2008
- 2. P.Adamczewski, Zintegrowane systemy informatyczne w praktyce, Wyd. Mikom, Warszawa, 2003
- 3. P. Lech, Zintegrowane systemy zarządzania ERP i ERP II wykorzystanie w biznesie, wdrażanie, Wyd. Difin, Warszawa, 2003
- 4. A. Kijewska, Systemy informatyczne w zarządzaniu, Wyd. Politechniki Śląskiej, Gliwice, 2005
- 5. E. Oz, Management Information Systems, International Thomson Publishing, Cambridge, 1998
- 6. C. Evans, Zarządzanie wiedzą, PWE, Warszawa, 2005

#### 6. Type of course

Obligatory

# 7. Teaching team

Department of Production Engineering and Logistics

#### 8. Course structure

Form	Number of hours	Semester	Year
Lecture	30/12	4	2
Classes			
Laboratory			
Project			
Seminar			
Other			
Total student's	60		
workload			

9. Assessment methods

Written test

**10. Language of instruction** Polish

#### 1. Course name

Selected Aspects of Computer Networks

# 2. Course description

Lecture

Design of local computer networks:

cabling systems,

devices, Ethernet.

VLAN.

VLAN.

Examples of software and hardware solutions.

Wireless networks.

Advanced methods of network design..

<u>Seminar</u>

A presentation on a subject connected to computer networks.

#### 3. Prerequisites

Computer Networks 1 and Computer Networks 2

#### 4. Learning outcomes

Students can classify computer networks. Students can design a computer network including: initial analysis, selection of technology, devices and cables, IP configuration, security mechanisms.

#### 5. Recommended reading

Cisco Systems, Akademia Sieci Cisco Pierwszy Rok Nauki, Mikom Cisco Systems, Akademia Sieci Cisco Drugi Rok Nauki, Mikom Kasprzak A., Rozległe sieci komputerowe z komutacją pakietów, Oficyna Wydawnicza Politechniki Wrocławskiej, Wrocław, wydanie II, 1999 Wożniak J., Nowicki K., Sieci LAN, MAN i WAN – protokoły komunikacyjne, Wydawnictwo Fundacji Postępu Telekomunikacji, Kraków, 1998

K. Nowicki, J. Woźniak, *Przewodowe i bezprzewodowe sieci LAN*, Oficyna Wydawnicza Politechniki Warszawskiej, Warszawa 2002.

# 6. Type of course

Obligatory

# 7. Teaching team

# Department of Computer Networks

# 8. Course structure

Form	Number of hours	Semester	year
Lecture	30/12	5	3
Classes			
Laboratory			
Project			
Seminar	30/24	5	3
Total student's	150		
workload			

#### 9. Assessment methods:

seminar and written test are the conditions of ranking the lecture

10. Language:

# Subject for speciality: Computer graphics

# 1. Course title

Design of graphics applications

# 2. Course contents

Project [Variable]

- Working with bitmaps and vectors
- Graphic elements for WWW sites and multimedia presentations
- Basics of computer animations
- Working in 3D creating visualizations and advanced 3D-scenes
- 3. Prerequisites

none

# 4. Learning outcomes

Students can create advanced graphics Project. They are able to use different applications and graphic software bundles. Students can create WWW sites, multimedia presentations, 3D visualizations etc.

# 5. Recommended reading

- 1. Kwaśny A., *DTP Księga eksperta*, Helion, Gliwice 2002
- 2. Aaland M., Photoshop 5.5. Zastosowania w Internecie, Helion, Gliwice 2000
- 3. Czarnecki T., Page Maker ćwiczenia praktyczne, Helion 2002

# 6. Type of course

- Obligatory
- 7. Teaching team
  - Zakład Systemów Komputerowych i Zastosowań Informatyki

# 8. Course structure

Form	Number of hours	Semester	Year
Lecture			
Classes			
Laboratory			
Project	30	VII	IV
Seminar			
Other			
Total student's	90		
workload			

- 9. Assessment methods
- Based on one major assignment.

10. Language of instruction

ECTS credits	
3	

#### 1. Course title

Multimedia presentations

# 2. Course contents

# Lecture

Introduction. Form and content of the multimedia presentation. Characteristics of effective presentation. Proper use of pictures, sounds and animations.

Overview of the most popular presentation applications.

Microsoft PowerPoint 2003 PL - introduction to user interface and program configuration.

Project and slide templates, color schemes.

Working with charts, diagrams and tables. Incorporating data from different sources.

Inserting, positioning and sizing graphical objects.

Presentation summary; slides sorting; producing a slide show.

Preparing a presentation for printing and online distribution.

Using sound and animation special effects.

#### Project

Working with PowerPoint – completing chosen tasks; managing form and content of the presentation, depending on various project concepts and requirements.

# 3. Prerequisites

None

# 4. Learning outcomes

Attainment skills of planning presentation. Achievement selection rules of template. Selection the proper color spectrum. Formatting content of slides. Project and adding miscellaneous of animations. Testing of the presentation. Saving the presentation at miscellaneous forms and formats of files. Printing the summary of the presentation. Implementation of the presentation in practice.

#### 5. Recommended reading

- 1. Łuszczyk E., PowerPoint 2003 wersja polska. Ćwiczenia, Mikom 2007
- 2. Altman R.B., Po prostu PowerPoint 2003 PL, Helion 2004

#### 6. Type of course

- Obligatory
- 7. Teaching team
  - Department of Computer Systems.

### 8. Course structure

Form	Number of hours	Semester	Year
Lecture	15/12	4	2
Classes			
Laboratory			
Project	15/12	4	2
Seminar			
Other			
Total student's	90		
workload			

#### 9. Assessment methods

Project (tasks completed in PowerPoint 2003PL) and written test are the conditions of ranking the lecture.

#### 10. Language of instruction

#### 1. Course title

# **Desktop Publishing**

# 2. Course contents

#### Lecture

In the course of lectures students learn techniques of professional desktop publishing such as: vector and raster graphics processing, designing short and large documents such as books, leaflets, etc. Classes

During the Classes students get proficiency in using Adobe Creative Suit applications (Photoshop, Illustrator, InDesign) and learn how to realize tasks presented during the lectures.

#### **Prerequisites** 3.

Basic knowledge on raster and vector graphics.

#### 4. Learning outcomes

- Students will effectively use techniques of documents processing using: layers, masks, and channel.
- Students will correctly prepare documents for publication with definition key parameters such as: working color space, resolution and size.
- Students will process raster pictures using Adobe Photoshop using (among the others) following • techniques:
  - RAW file processing •
  - Correction of exposition
  - Correction of colors •
  - Conversion to monochromatic picture •
  - Blurring and sharpening •
  - Advanced filters
- Students will prepare vector graphics documents in Adobe Illustrator using (among the others) following techniques:
  - Designing and creation object based on vectors
  - Strings definitions •
  - Paths definition
  - Students will prepare books in Adobe InDesign using (among the others) following techniques:
  - Base pages definition .
  - Graphics and text frames .
  - Managing with characters, paragraph, objects, tables parameters and styles
  - Color managements •
  - Using documents prepared in Illustrator and Photoshop

# 5. Recommended reading

- Zakrzewski P., Kompendium DTP, Helion, 2009
- Busch D., Fotografia cyfrowa i obróbka obrazu. Wprowadzenie, Helion, Gliwice 2002
- Kwaśny A., Od skanera do drukarki, Helion, Gliwice 2001
- Phyllis D., Po prostu GIMP, Helion, Gliwice 2000
- 6. Type of course:Obligatory/elective/optional

#### 7. Teaching team

#### 8. Course structure

Form	Number of hours	Semester	Year
Lecture	30/15	5/6	3
Classes			
Laboratory	30/30	5/6	
Project			
Seminar			
Other			
Total student's	60/45	5/6	
workload			

#### 9. Assessment methods

- Assessment of realized projects (classes).
- Final test (lectures)
- 10. Language of instruction: Polish